



GuidosToolbox Workshop

Part 1: Introduction & Motivation

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Time schedule for a 1-day workshop:

- 09:00 – 12:30: Introduction, motivation, and examples for new ways of image object analysis.

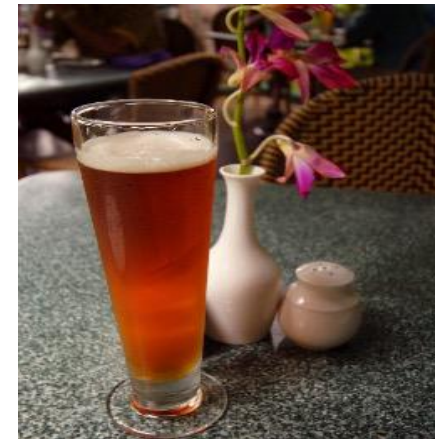


GuidosToolbox: Features, processing options; GWS 1-3.pptx

- 12:30 – 13:30: Lunch break



- 13:30 – 17:00: Hands-on training, discussion, suggestions, ... GWS 4.pptx





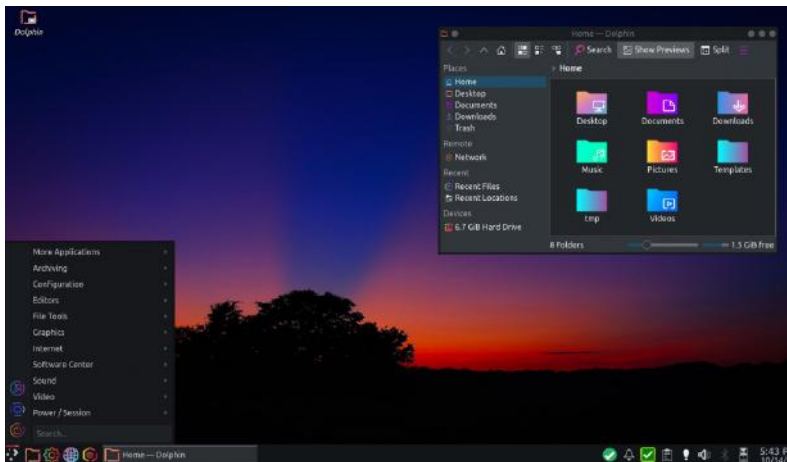
Who is this guy anyway?

Personal: German

Education: Free University Berlin, Germany

- 1992: MSc Meteorology: atmospheric Rad. Transfer
- 1997: PhD GeoSciences: RT-vegetation, BRDF, LAI, f_{APAR}

Developer and team member of PCLinuxOS





Professional background:

- 1992-93: Inst. Space Sciences Berlin: Radiative Transfer in Ocean & Atmosphere
- 1993-97: Inst. Planetary Research, DLR: RT in Vegetation, BIRD, BRDF, LAI, f_{APAR}
- 1998: Raytheon ITSS, USA: VIIRS/NPOESS: albedo algorithm development
- 1999-present: Joint Research Centre, European Commission, Italy:
 - * BRDF: biophysical parameters [[AnisView](#)], atmospheric correction
 - * Atmosphere: vertically resolved actinic flux, surface UV-radiation, skin cancer
 - * Water: eutrophication risk in coastal waters, detection & monitoring of illicit oil spill discharges [[Oil_GUI](#), [Oil_dbase](#)],
 - * Land: satellite image processing: small water bodies, desert locust, cloud masking, change detection, image overlays; forest: fires, spatial pattern, connectivity, fragmentation, restoration,... [GuidosToolbox ([GTB](#), [GWB](#))]

JRC sites

Headquarters in **Brussels**
and research facilities located
in **5 Member States**:

- Belgium (Geel)
- Germany (Karlsruhe)
- Italy (Ispra)
- The Netherlands (Petten)
- Spain (Seville)





The workshop will address the following topics:

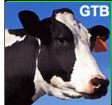
GWS 1: Introduction/motivation for new ways of image analysis

GWS 2: Pattern Analysis (M)SPA

GWS 3: GuidosToolbox: program features and processing options

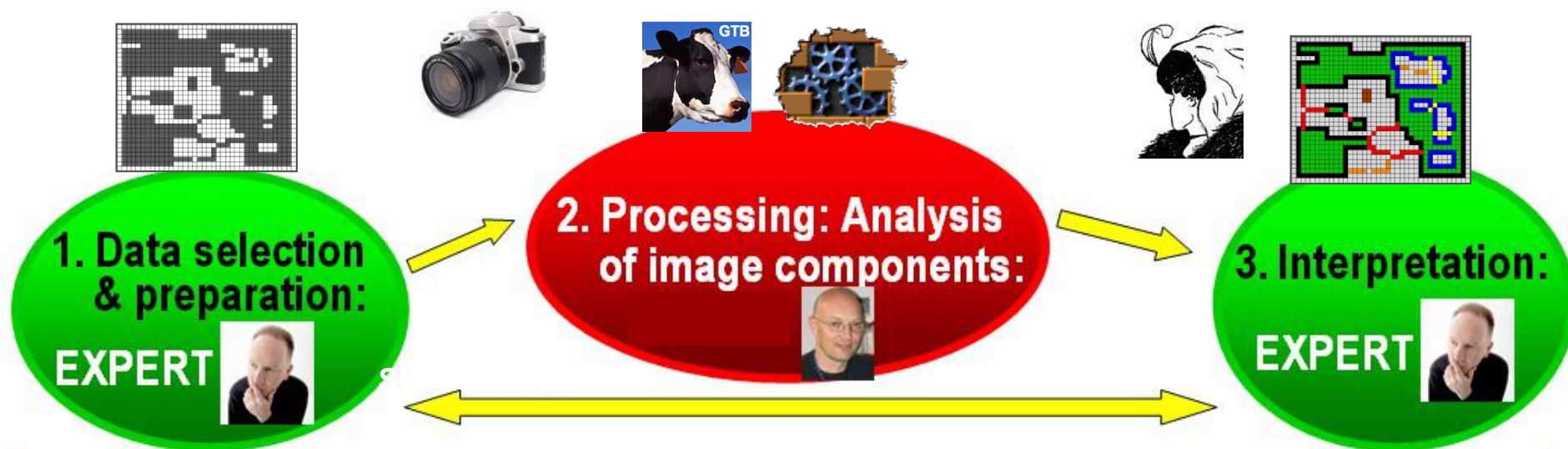
GWS 4: Hands-on examples using training data:

- a) Data preparation, MSPA, Google Earth overlays, batch process
- b) Distance, fragmentation, network, restoration, change, ...



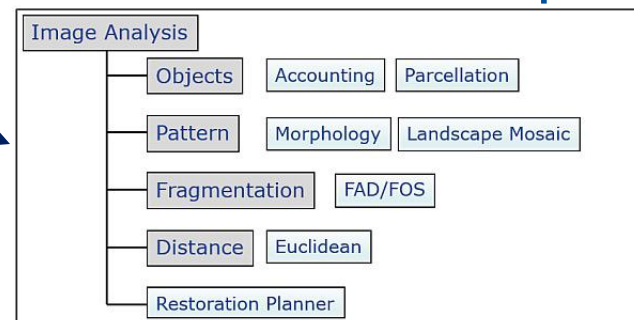
GuidosToolbox: Generic Geometric Image Object Analysis

Graphical **U**ser **I**nterface for the **D**escription of image **O**bjects and their **S**hapes



Aim: Toolbox for a generic description of spatial pattern

- GuidosToolbox (GTB)¹: interactive desktop application (macOS, Linux, MS-Windows)
- GuidosToolbox Workbench (GWB)²: command-line Linux server application
- Documentation¹: detailed product sheets and extensive workshop material...



(1): <https://forest.jrc.ec.europa.eu/en/activities/lpa/gtb/>

(2): <https://forest.jrc.ec.europa.eu/en/activities/lpa/gwb/>



Generic Geometric Image Object Analysis



1. Input - Critical

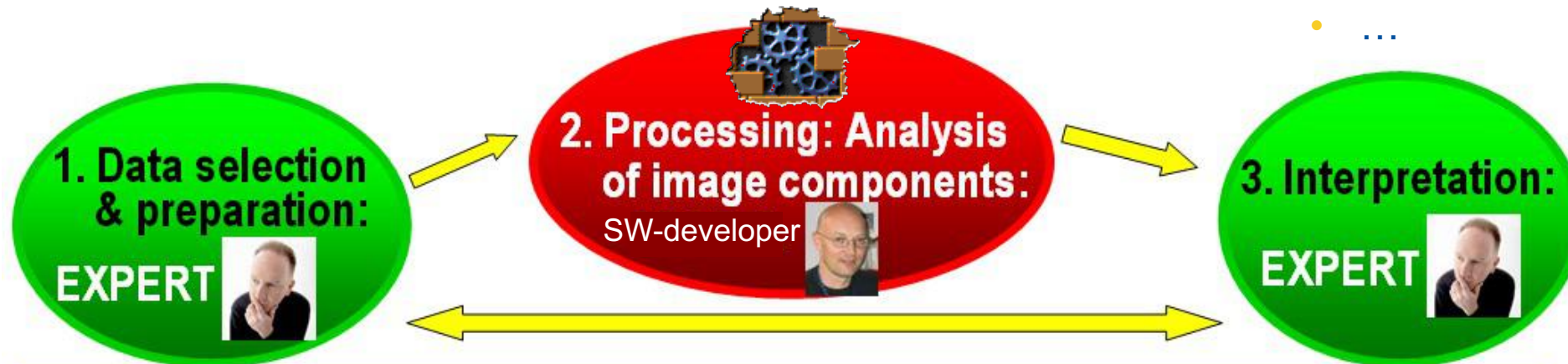
- What exactly is the scope?
- What does the customer expect?
- Which feature do I need?
- Are customer and I on the same track?
- Which dataset is appropriate?
- Availability, cost, quality, scale?
- Legal: Public or proprietary data?
- Ready to use or pre-processing needed?
- ...

2. Software

- Which SW is most appropriate?
- Do I have access to it?
- Which analysis tool is needed?
- Applicability and limitations?
- Can I do this myself?
- Do I need additional SW or help?
- Will the customer understand it?
- ...

3. Output

- Interpretation is subjective
- Post-processing needed?
- What is the key message?
- Best reporting style?
- Are the expectations met?
- Analysis tool adequate?
- Analysis settings adequate?
- Adequate for customer?
- Input data appropriate?
- ...



Aim: Toolbox for a generic description of spatial pattern



And why Generic Geometric Image Object Analysis?

A blank image has no information. Image objects form pattern!

Note: *We constantly* do pattern analysis (while watching, reading, driving, ...)



3 principles of GTB analysis

1. Spatial information:

Only maps show spatial variability, permit to locate hotspots and temporal changes. Maps are mandatory for spatial planning, ...

2. Quantitative measures:

Clear and intuitive indicators – ideally in %, imperative for efficient communication.

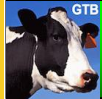
3. Generic, flexible analysis:

Applicable to any thematic layer & any scale, can be fine-tuned to meet custom reporting styles. ***Pattern as a reference product*** serves as a base for a variety of end-users.



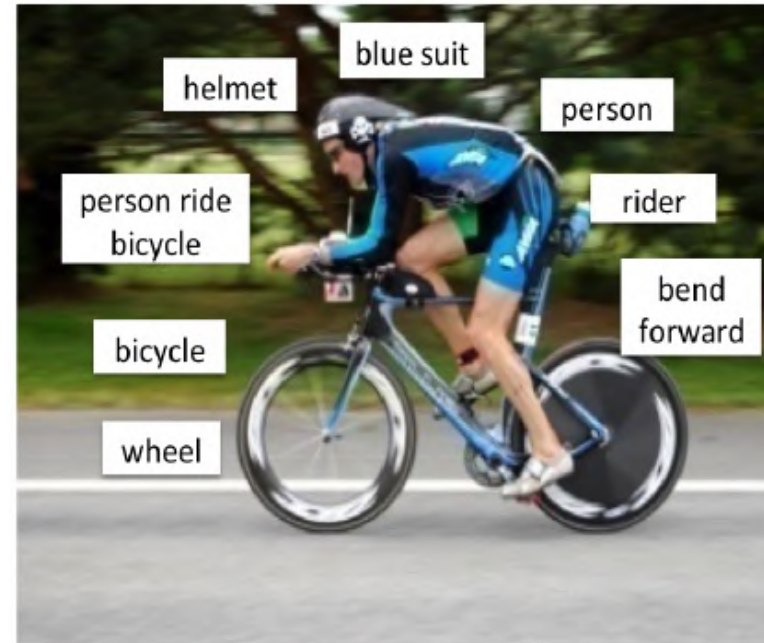
2003 – present

- 1) Structural Pattern Analysis ...
- 2) From Structural to Functional Pattern ...
- 3) Combining Pattern With Connectivity ...
- 4) Change Analysis ...
- 5) Landscape Mosaic ...
- 6) Contortion Analysis ...
- 7) Distance Analysis ...
- 8) Fragmentation Analysis ...
- 9) Accounting ...
- 10) Restoration Analysis ...
- 11) GWB



1) Structural Pattern Analysis: what are we actually talking about?

How can we describe digital image features in an objective way?



Show 5 people the same image and ask them what they see.

You will get 5 different answers, all different to what you expected.

So, who is right? - Everybody, if you adopt their mindset...

Interpretation is, by definition, **subjective** because it is driven by individual interest, priorities, requirements, or personal preference...

A philosophical question: *truth* ↔ *subjectivity* (Søren Kierkegaard)

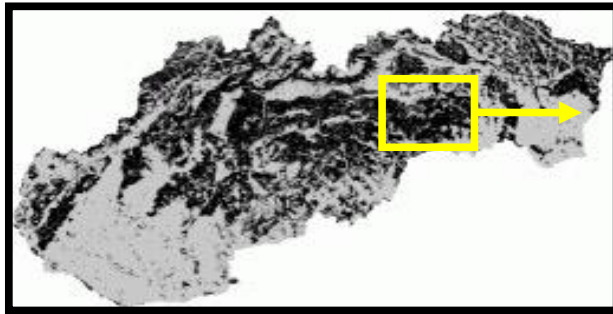




Task: Report on Forest Spatial Pattern in EU member states.

1. FSP = f(average patch size, total forest area)

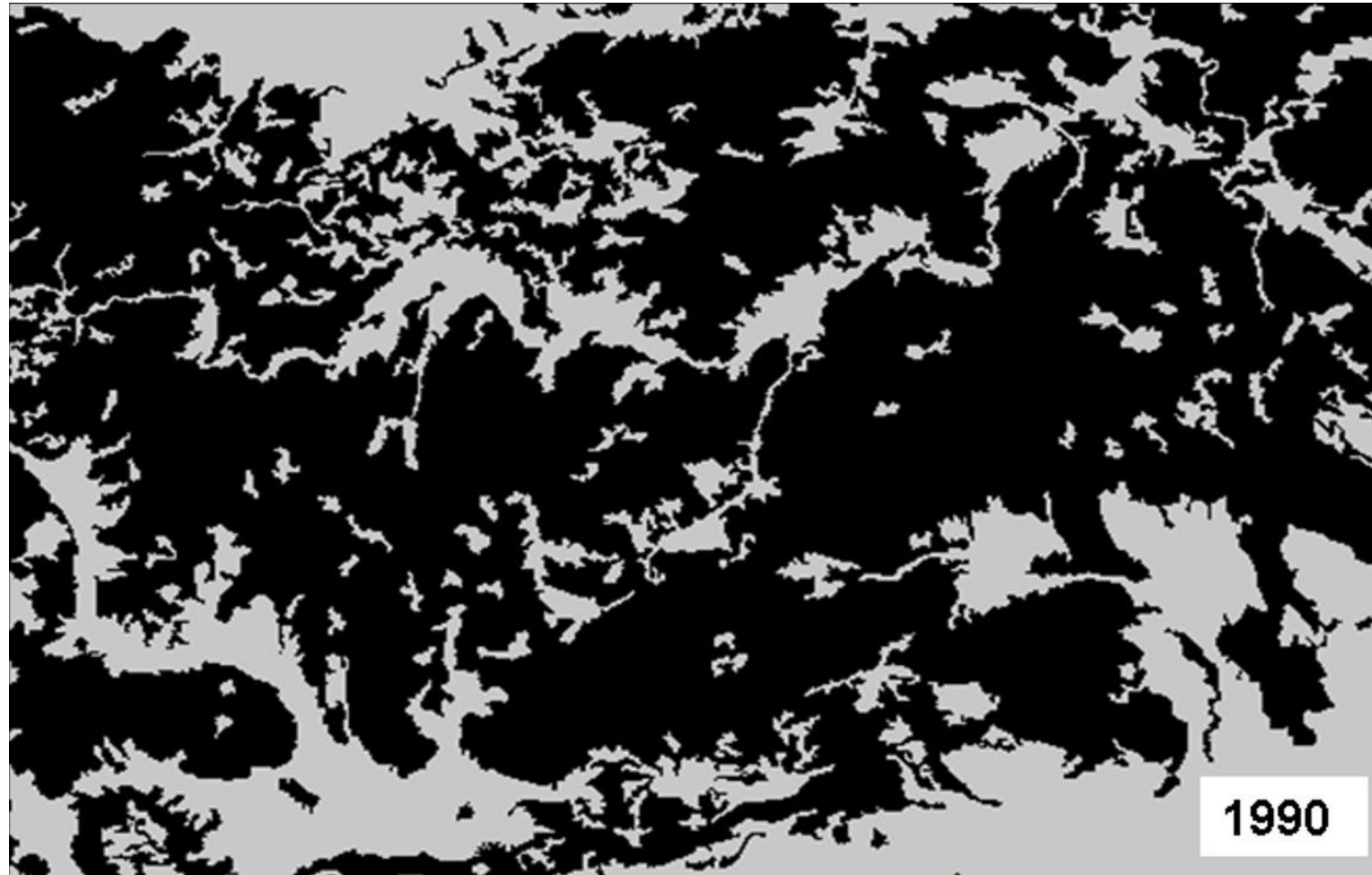
Slovakia: constant, no change?

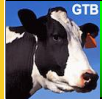


2 parameters: APS, Area.

Pro: intuitive

Con: inconclusive & no map
→ no reliable statistics





Riitters et al. 2000:

$$2. FSP = f(Pf, Pff)$$

4 classes:

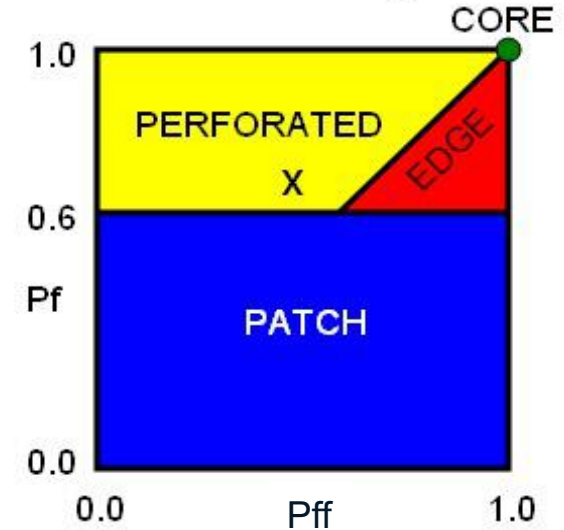
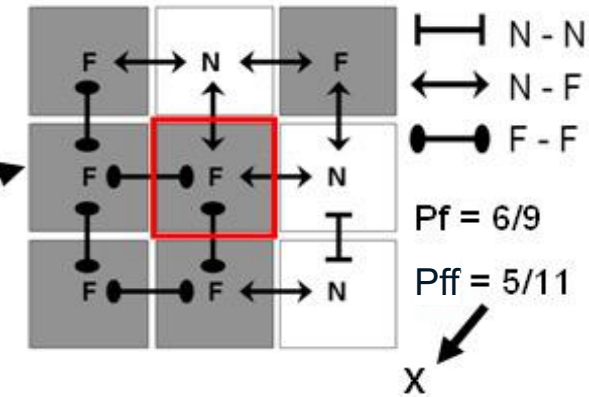
Core, Patch, Perforated, Edge.

Pro:

intuitive, independent, *flexible*,
spatial information, *perforated*

Con: confusion at pixel level
→ no reliable statistics

Moving window over each forested pixel

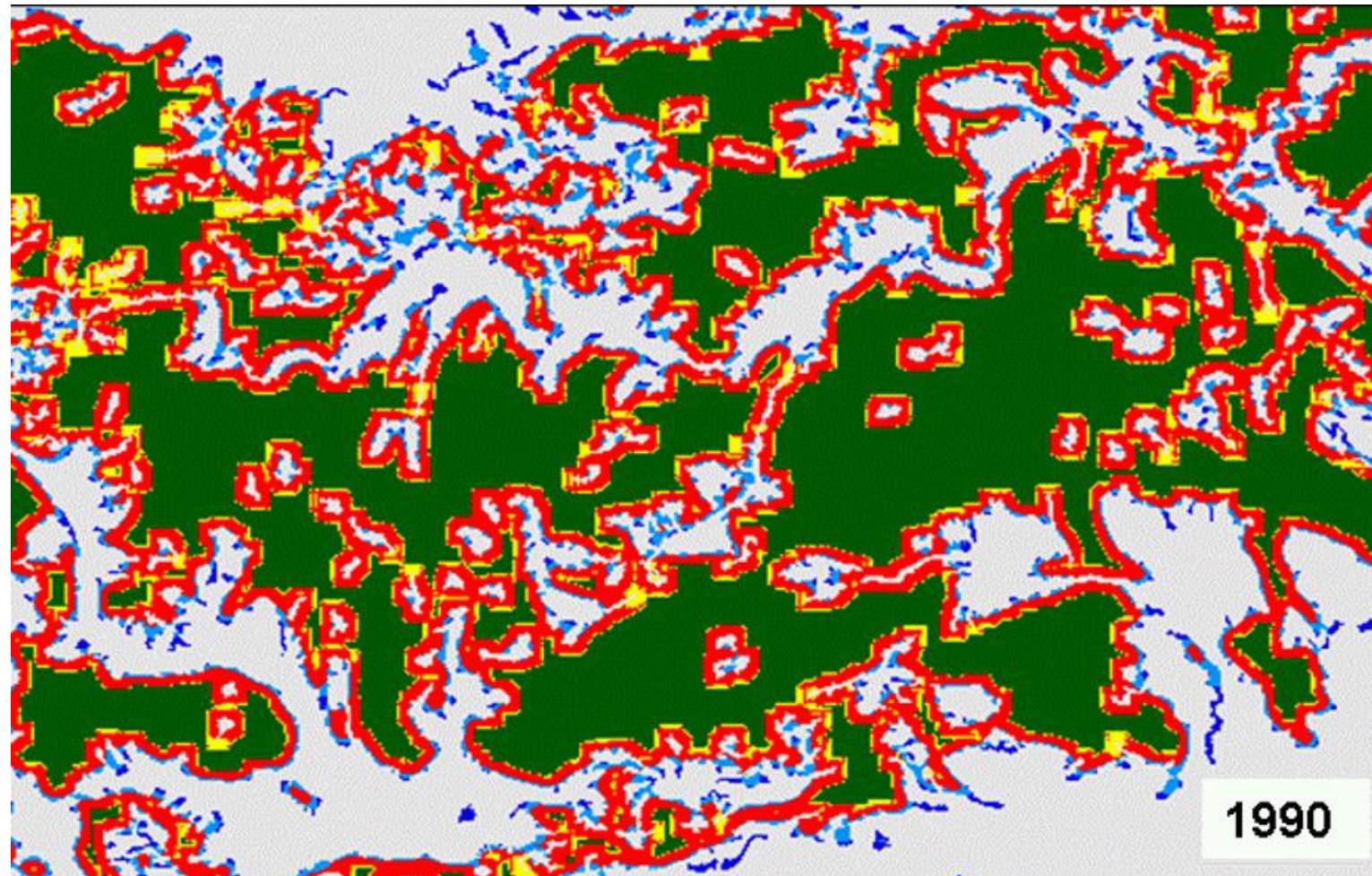
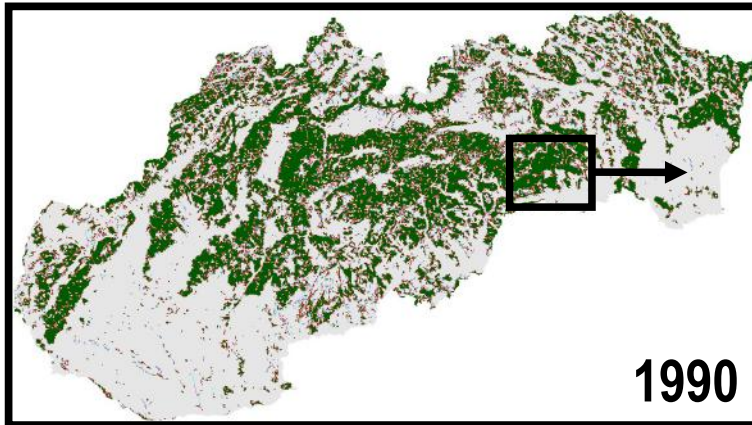


Classifier = $f(Pf, Pff) = f(F, N)$



Spatial information but confusion at pixel level...

Slovakia: change!



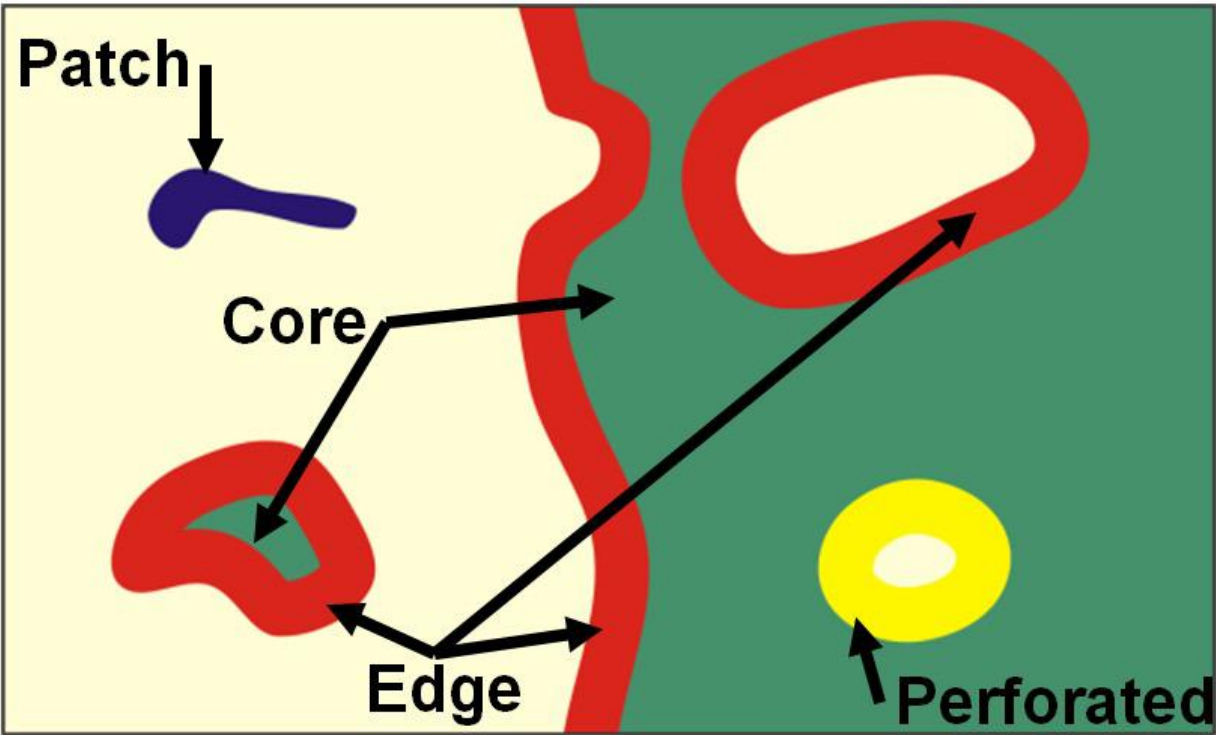
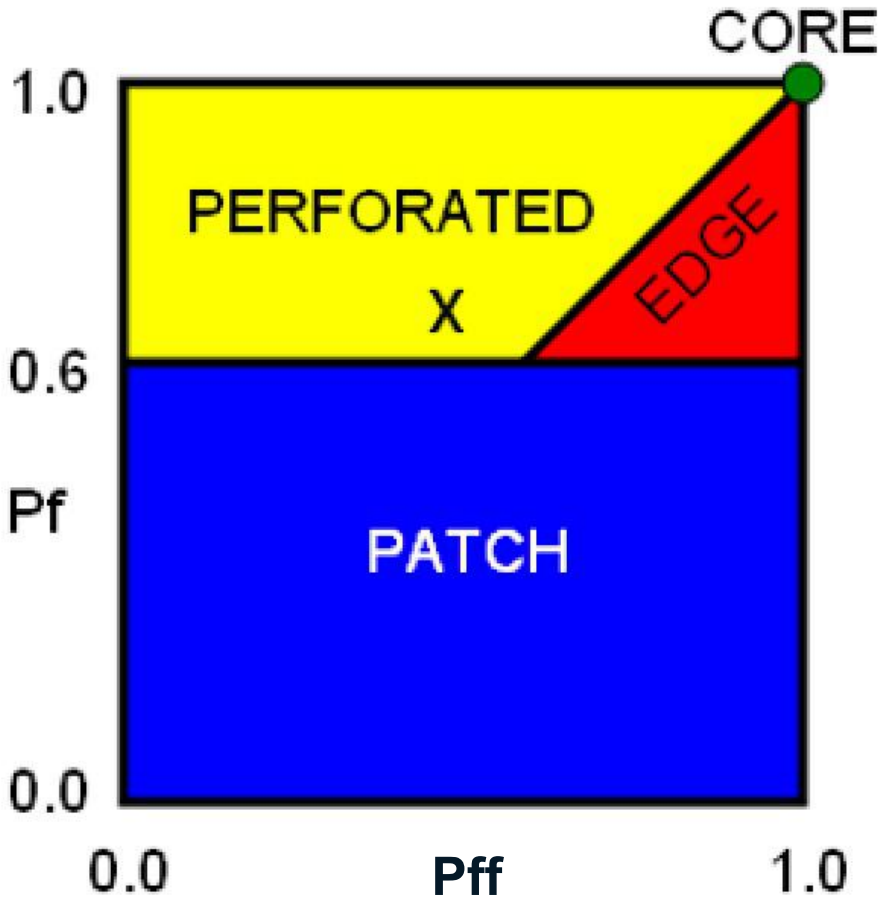


Pf/Pff: 4 thematic classes →

Morphological implementation

Analyzing a binary mask with morphological filters to derive the spatial pattern classes:

CORE PATCH EDGE PERFORATED





Vogt et al. 2007a: *replace* moving window with math. morphology

3. FSP = f(morphology)

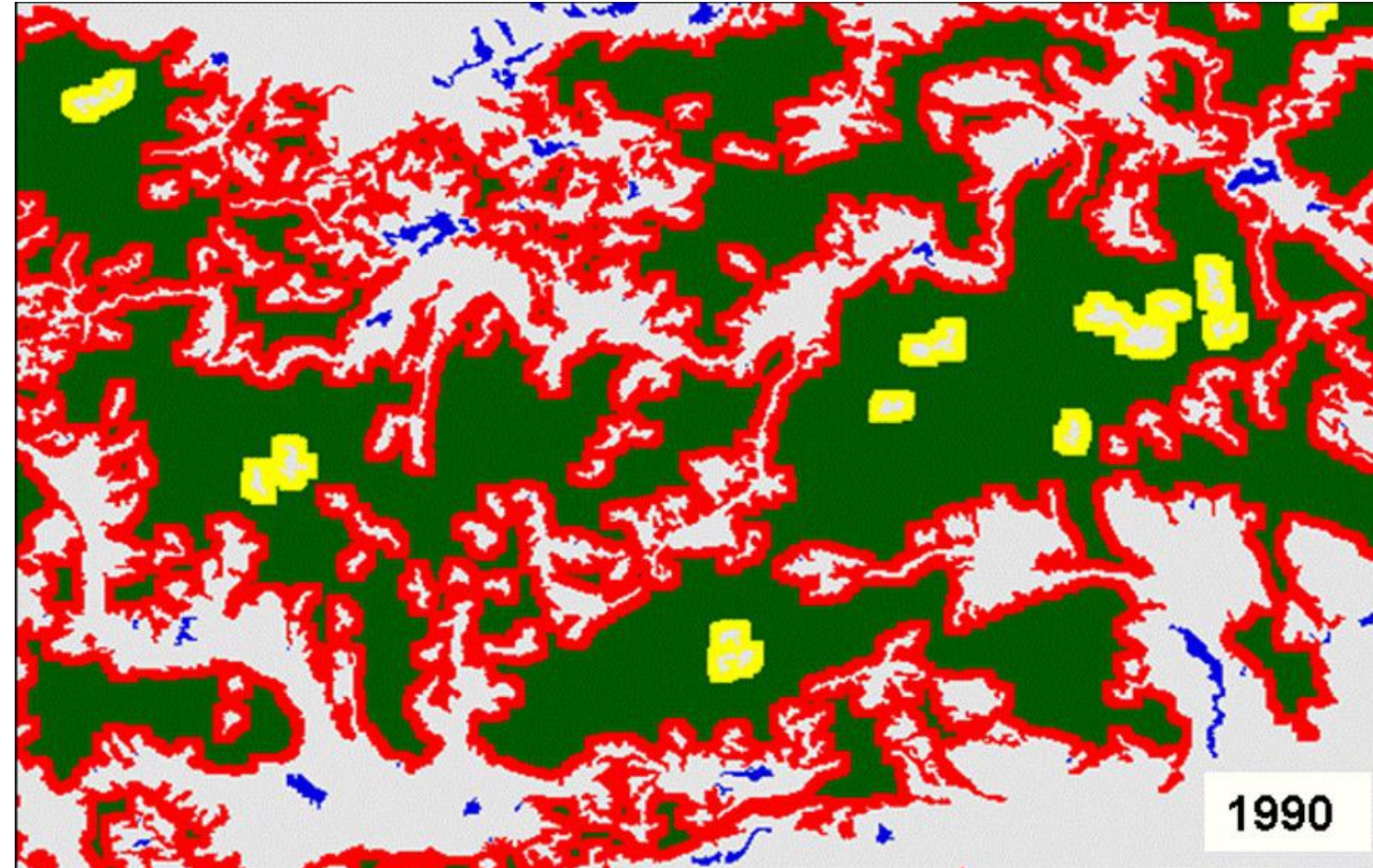
4 classes: *Core*, *Patch*,
Perforated, *Edge*.

Pro:

intuitive, independent, *flexible*,
spatial information, *perforated*,
→ reliable statistics

Con: nothing

Morphology: no confusion at pixel level.

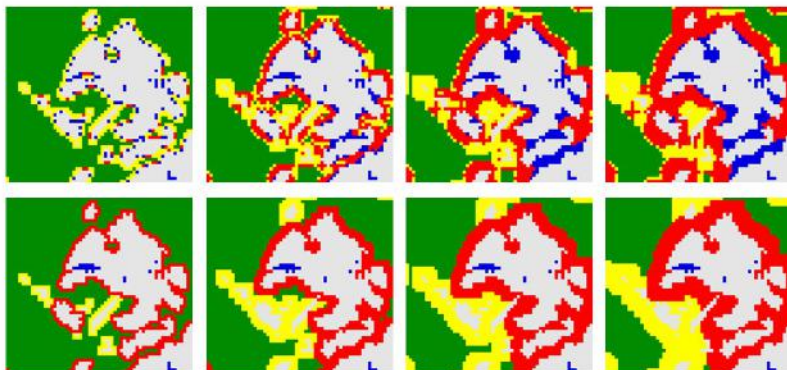


1990

Pf/Pff:



MSPA:



Window size/SE: 3 x 3

5 x 5

7 x 7

9 x 9

- Forest
 - Nonforest
 - Core
 - Patch
 - Perforated
 - Edge












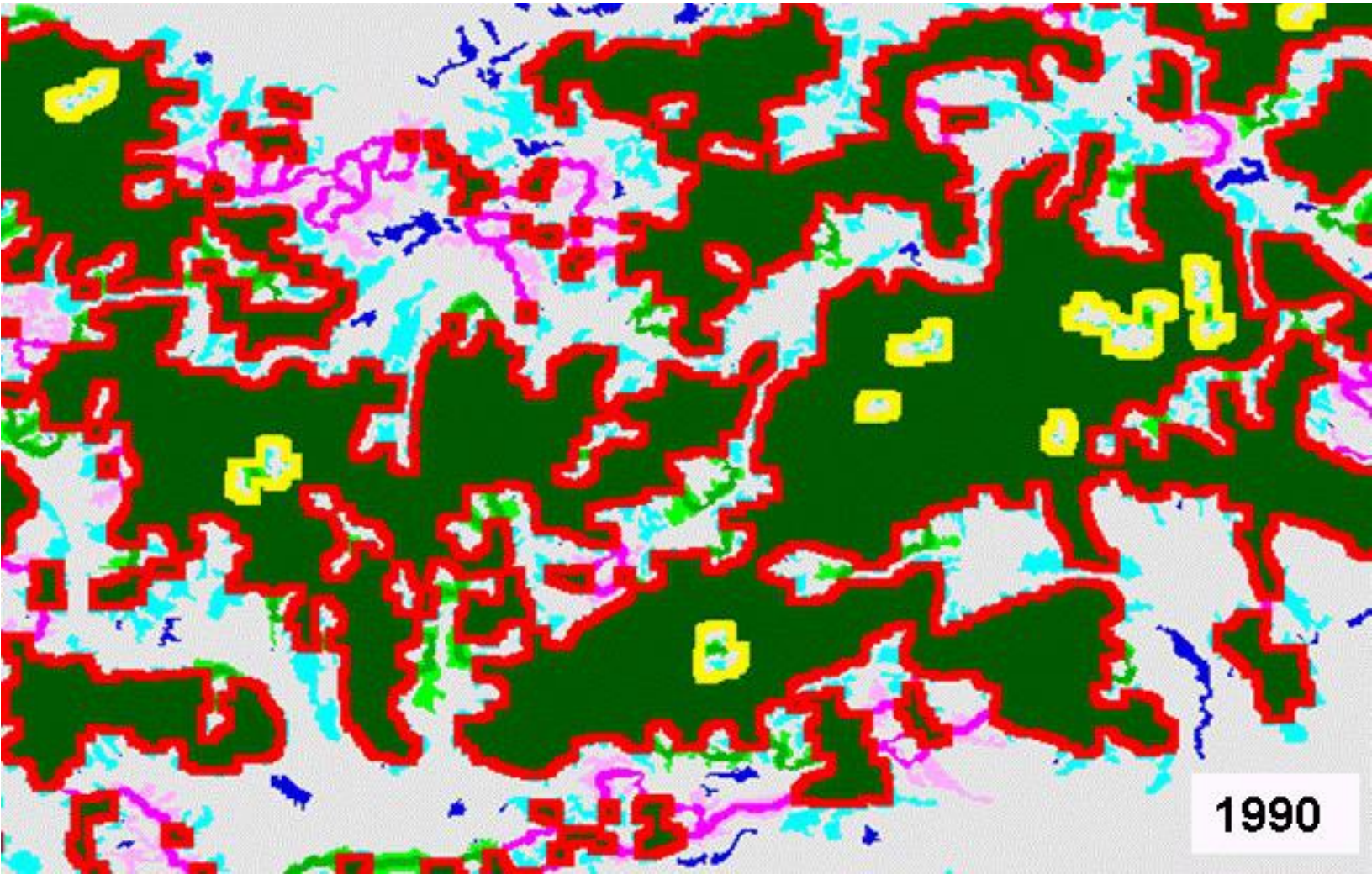
Vogt et al. 2007b: morphology including structural connectivity

$FSP = f(\text{morphology})$

Pro:
structural connectors!

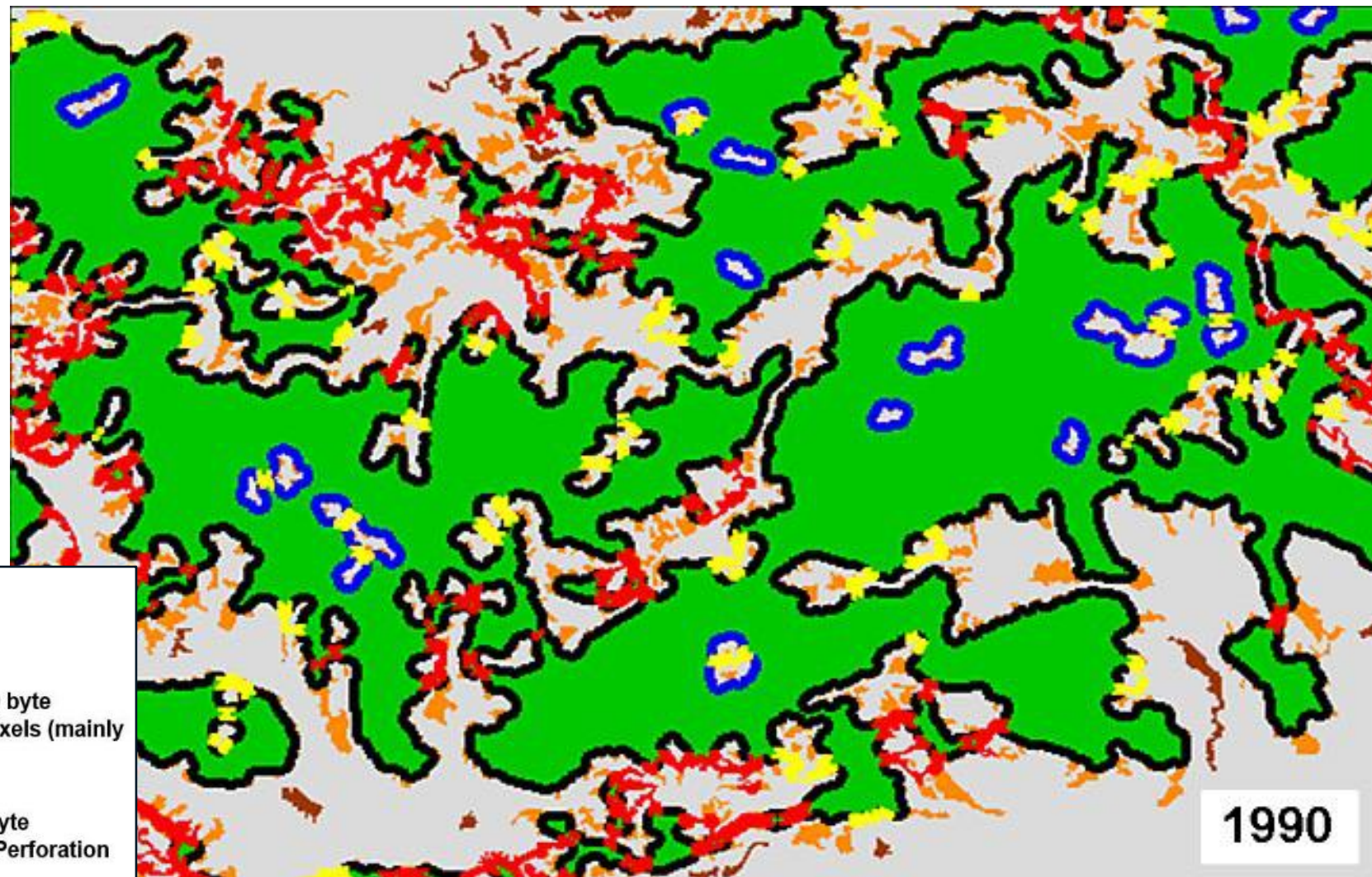
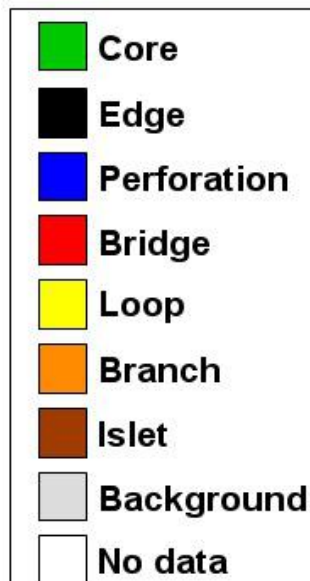
Con: ?

	Core
	Patch
	Perforated
	Edge
	Branch of Edge
	Shortcut
	Branch of Shortcut
	Corridor
	Branch of Corridor

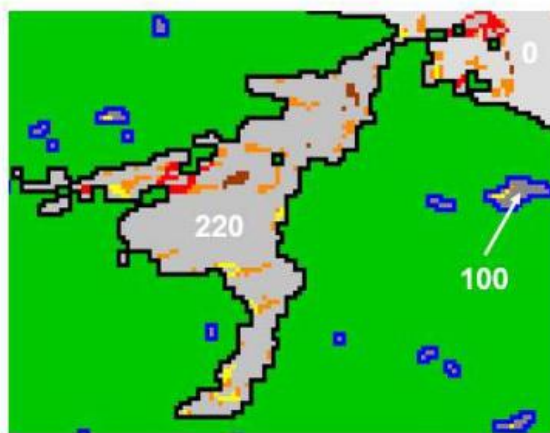




Soille&Vogt 2009: MSPA (with up to 25 classes...), $FSP = f(MSPA)$



2018 Background segmentation:

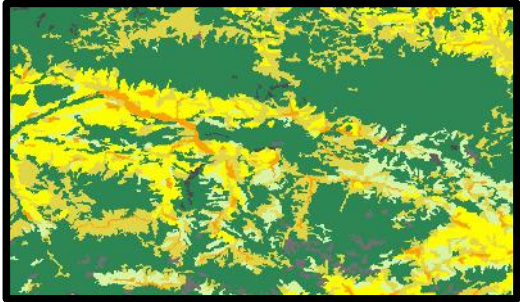


-  Background: 0 byte outside Foreground
-  Border-Opening: 220 byte surrounded by FG-pixels (mainly Edge)
-  Core-Opening: 100 byte surrounded by blue Perforation pixels (inside Core)

1990

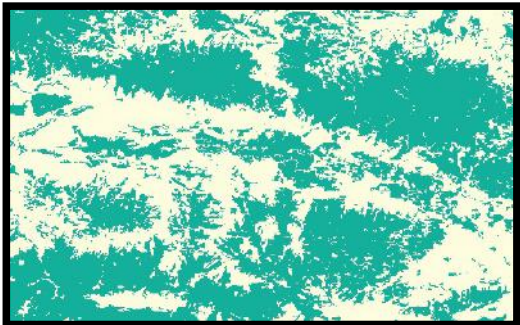


1. input



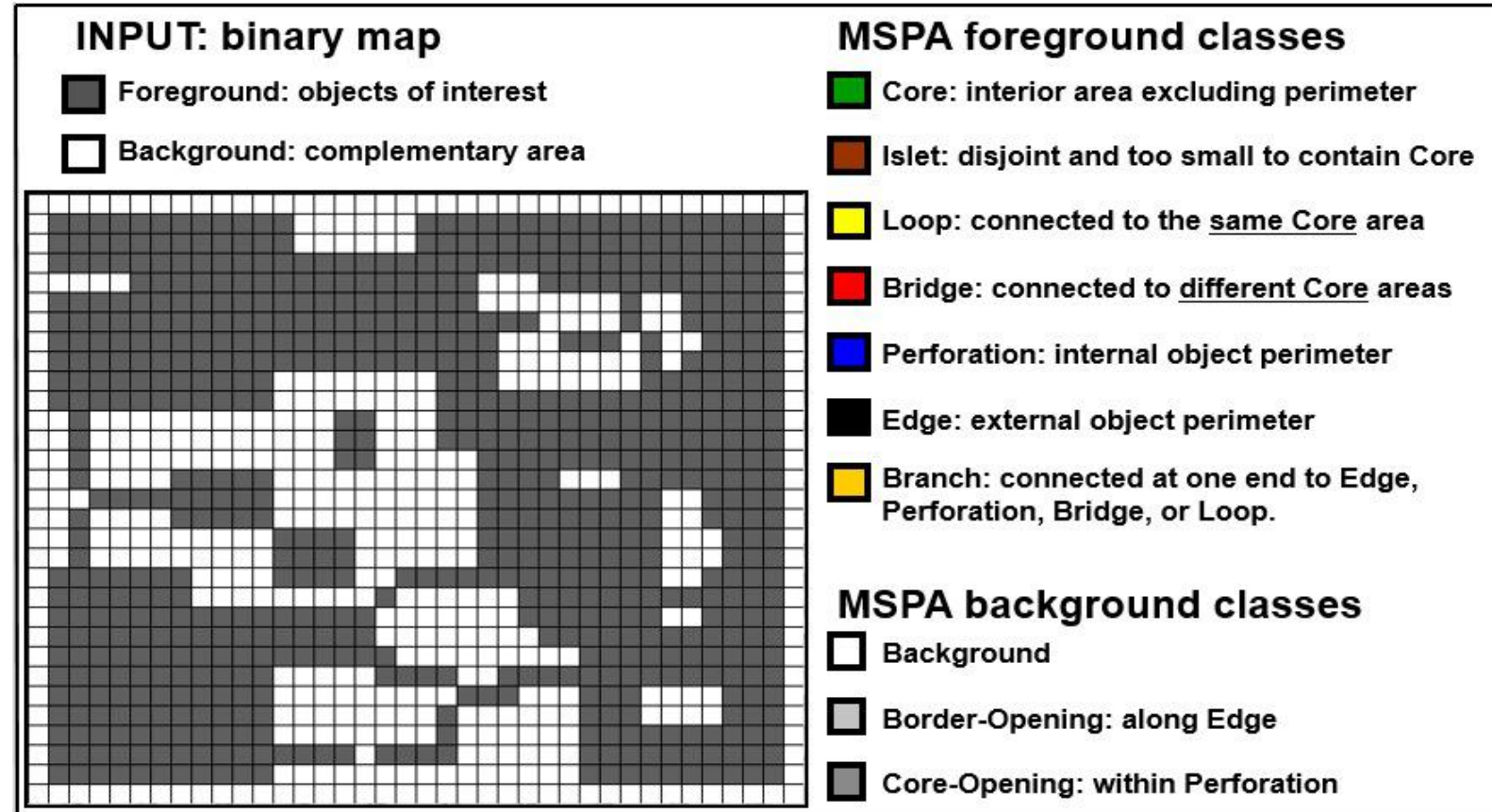
Raster map: land cover, species distribution, dispersal, ...

2. foreground/background



Binary mask: forest, habitat, grassland, movement, ...

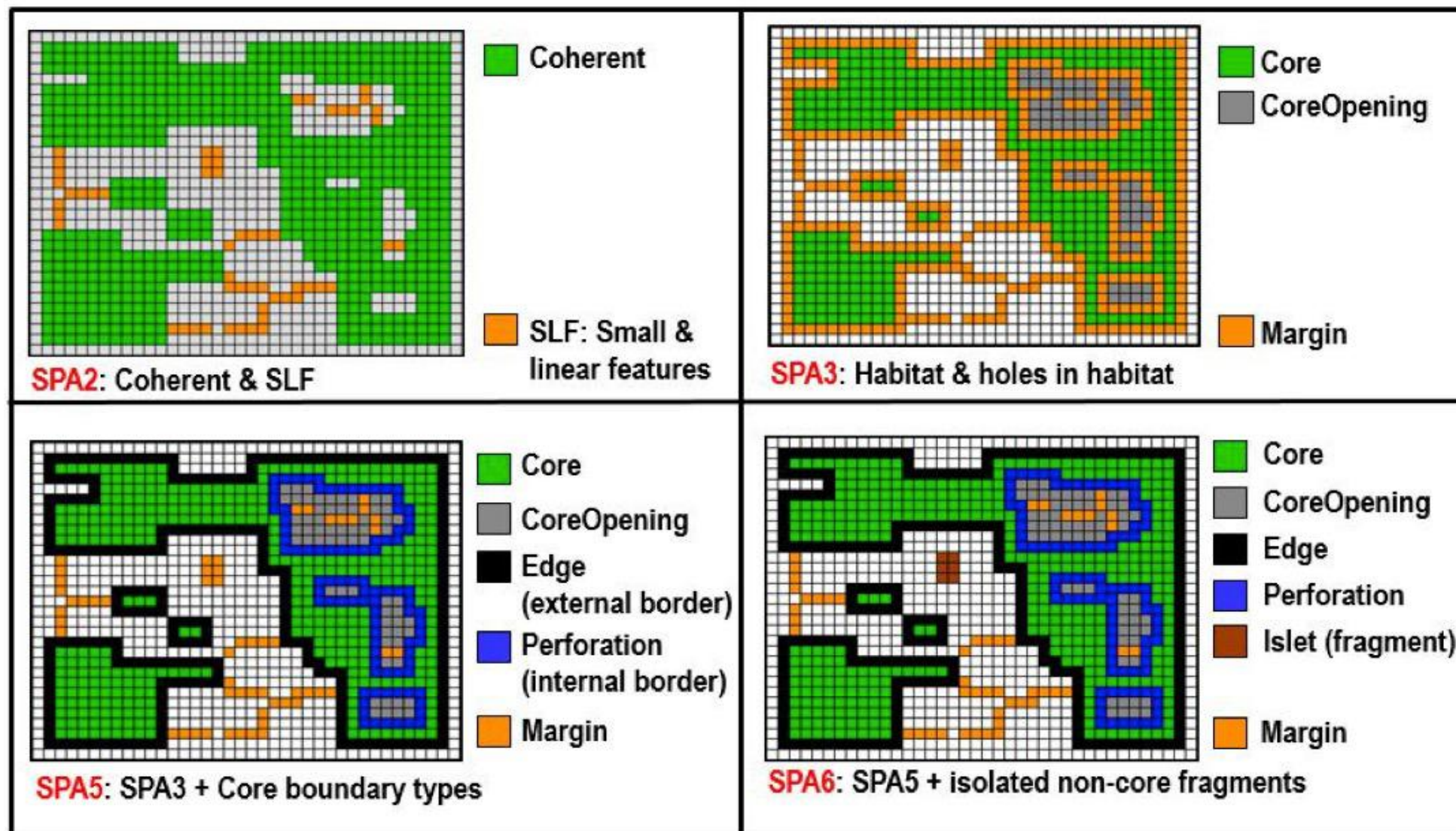
3. MSPA segmentation



Morphological feature classes
(more details in part 2 of this workshop)



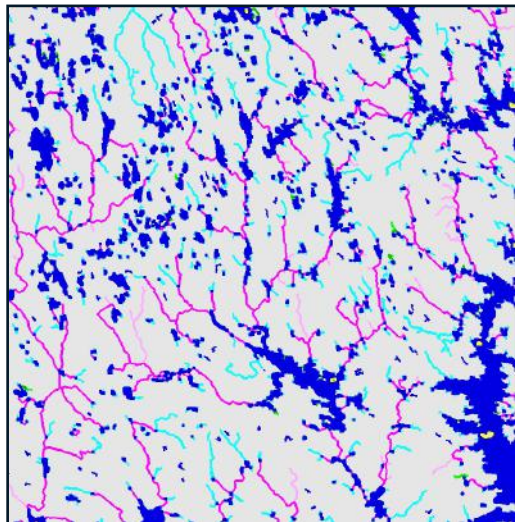
MSPA subset: flexible but fewer classes → clearer message



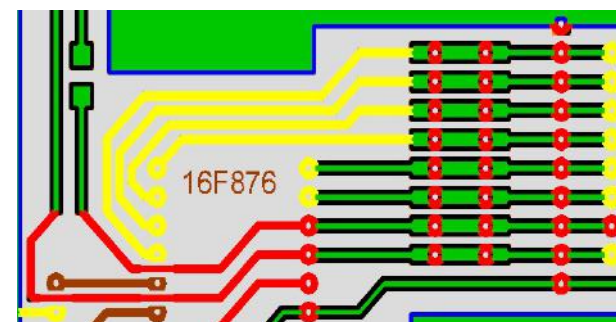
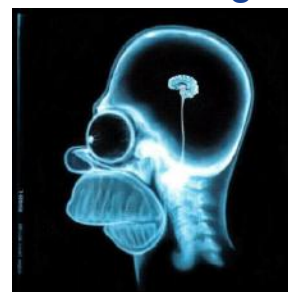
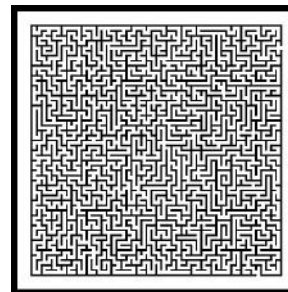
(more details in part 2 of this workshop)



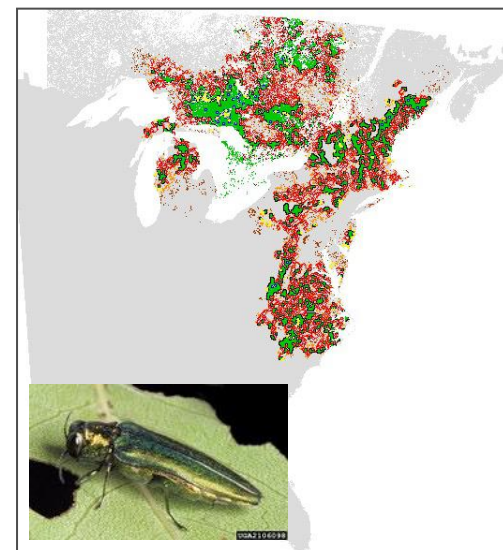
Rivers & wetlands, Finland



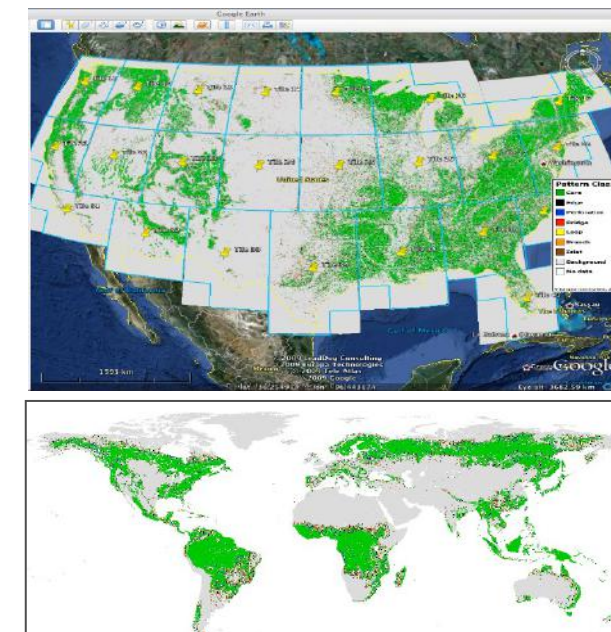
Maze, medical, manufacturing...



Disease spread pattern



National/global forest pattern



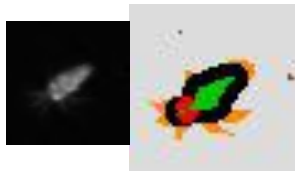
Automatic zooplankton recognition, ([Schmid et al. 2016](#))



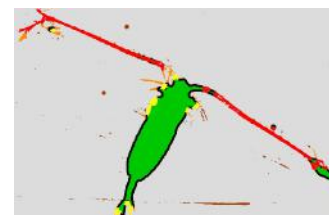
Deploying LOKI



Mysid (opossum) shrimp

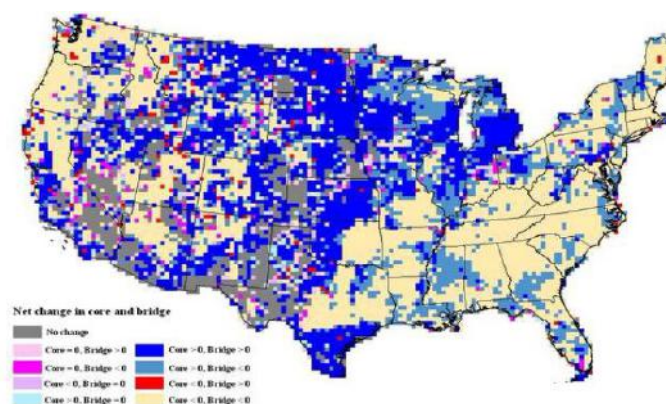


Nauplius larvae stage of copepod (~0.2mm)

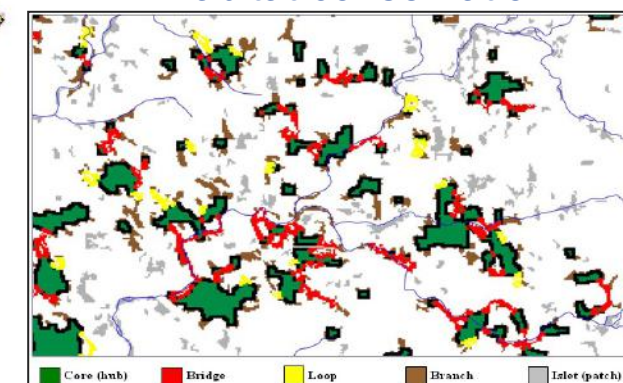


Adult copepod, extremely important in the food chain since it has vast lipid reserves

US GI Assessment, ([Wickham et al. 2010](#))



Habitat conservation....

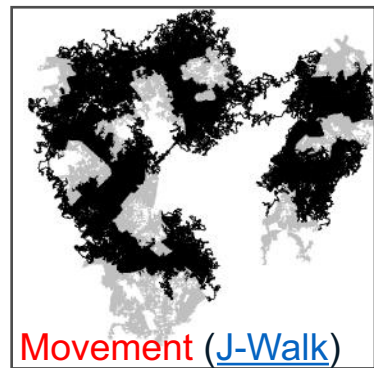
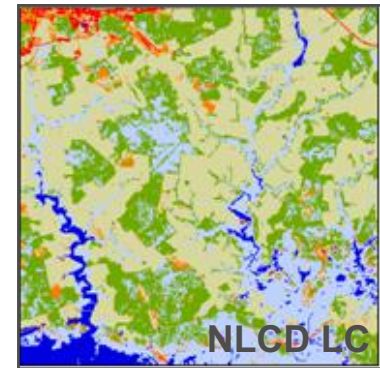
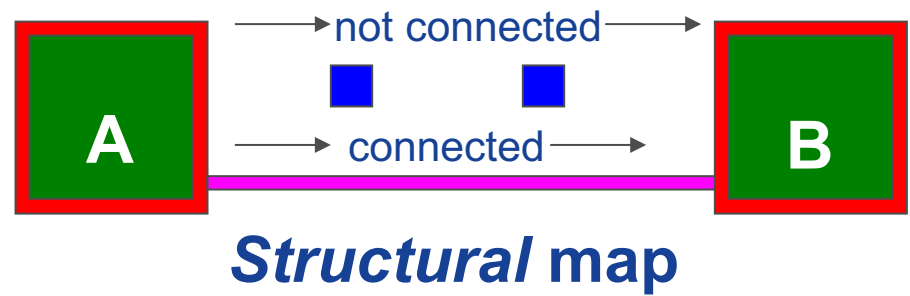


US-EPA: [Enviroatlas](#) (Landscape Pattern)



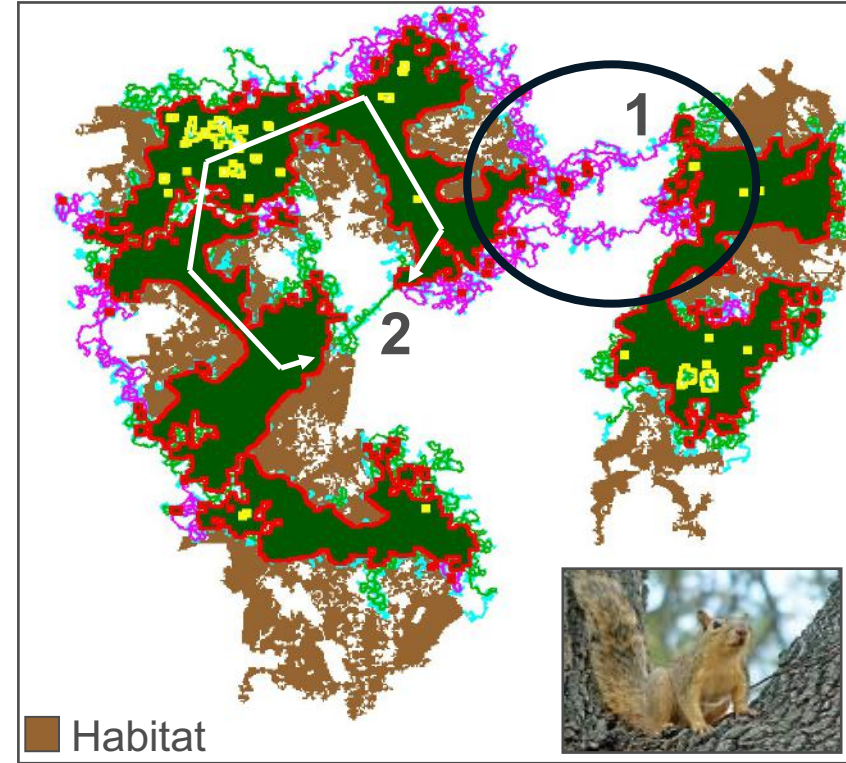
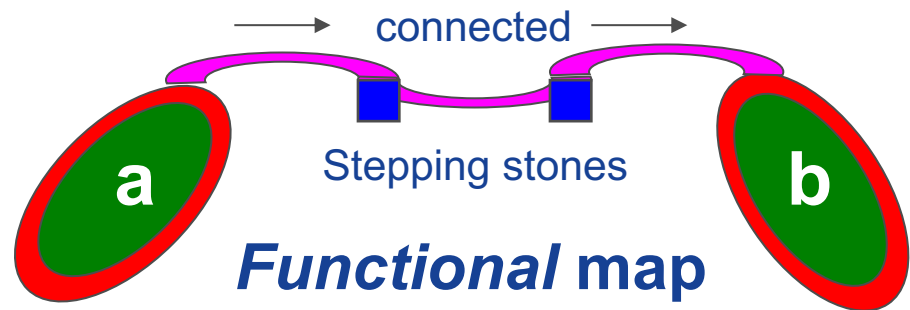
MSPA: maps morphological features/connectivity on *any kind* of digital data map

1) *Structural* pattern: map of forest, grass-, wetland, habitat, ...



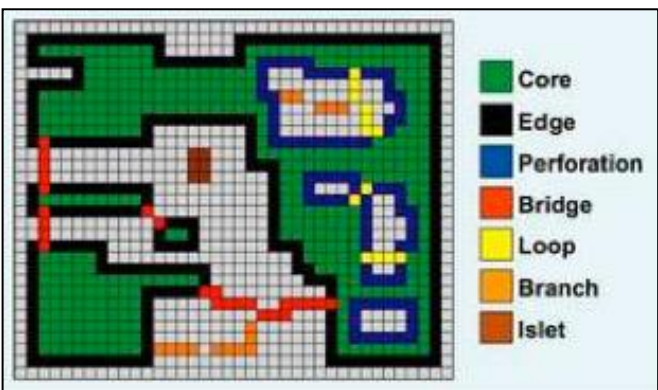
Mapping functional connectivity, (Vogt et al. 2009)

2) *Functional* pattern: map of movement, dispersal, telemetry, ...

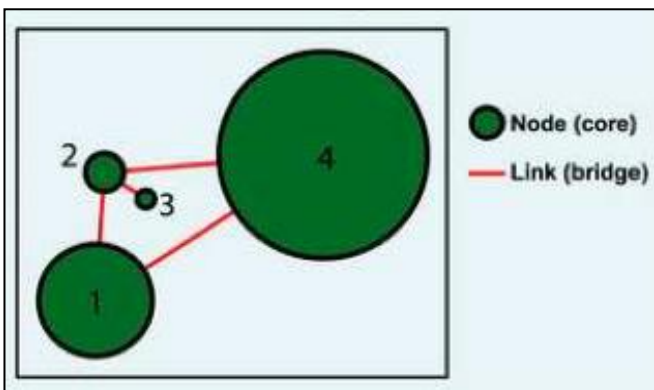


MSPA reliably finds connectors but how *important* is each connector?

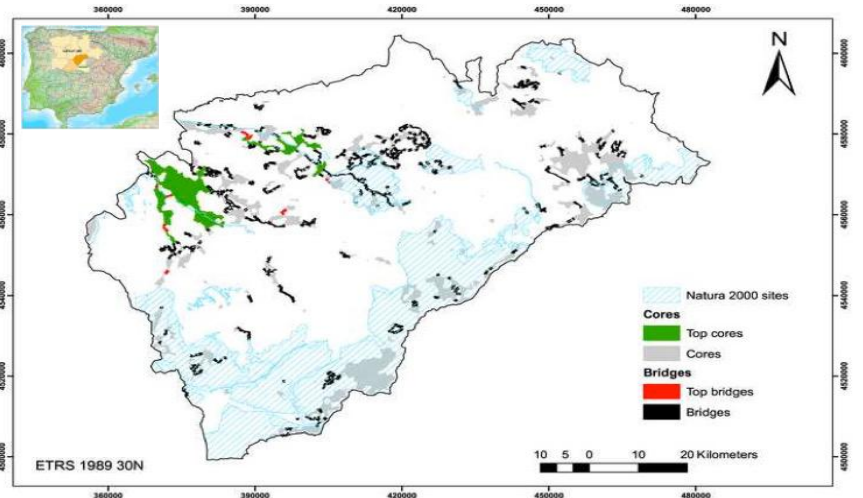
MSPA



Graph theory (Conefor)



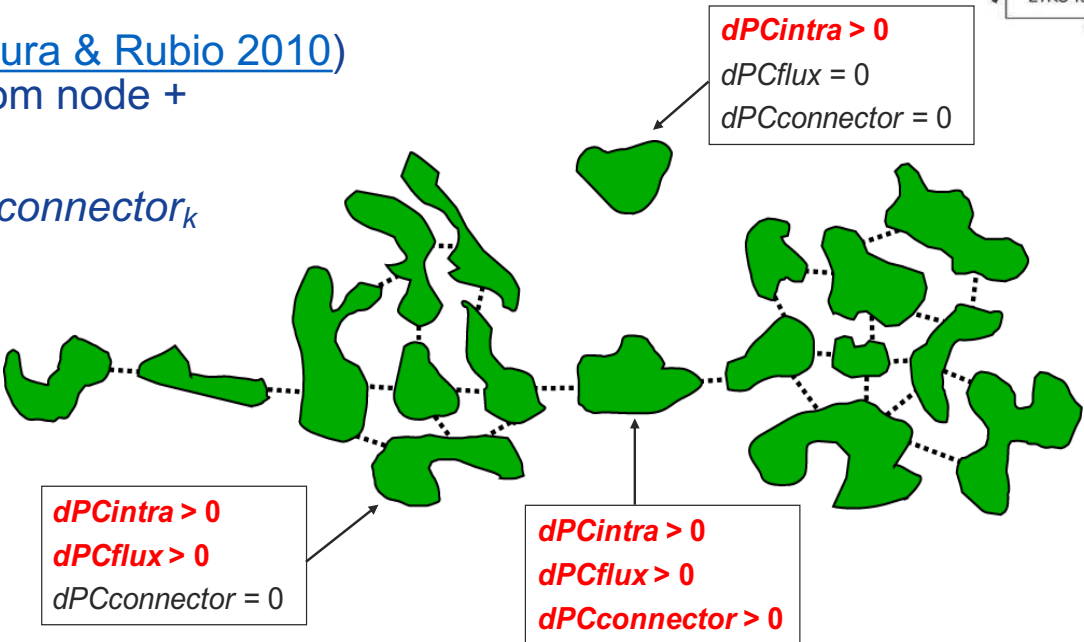
Key connectors & habitats ([Saura et al. 2011](#))



Probability of Connectivity (PC), ([Saura & Rubio 2010](#))
= Intranode connectivity + flux to/from node + connectivity for other nodes:

$dPC_k = dPC_{intra_k} + dPC_{flux_k} + dPC_{connector_k}$

$$dPC_k = 100 \cdot \frac{PC - PC_{remove,k}}{PC}$$

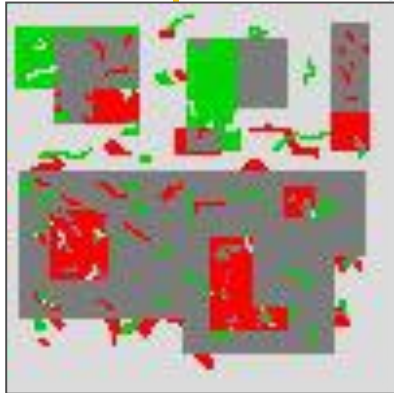


Intra: Habitat resource within a patch
Flux: How well connected is the patch
Connector: Patch importance for the others to remain connected



How can we detect and measure *essential* changes in an objective way?

Change map



Changed:

Gain

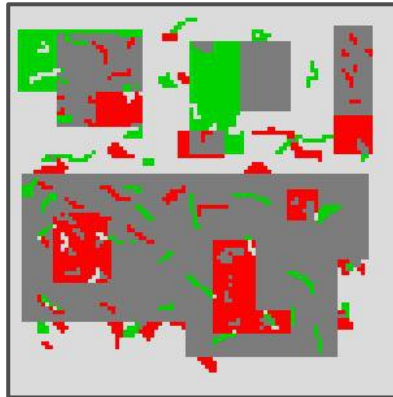
Loss

Unchanged:

Forest

Non-forest

Morph. erosion



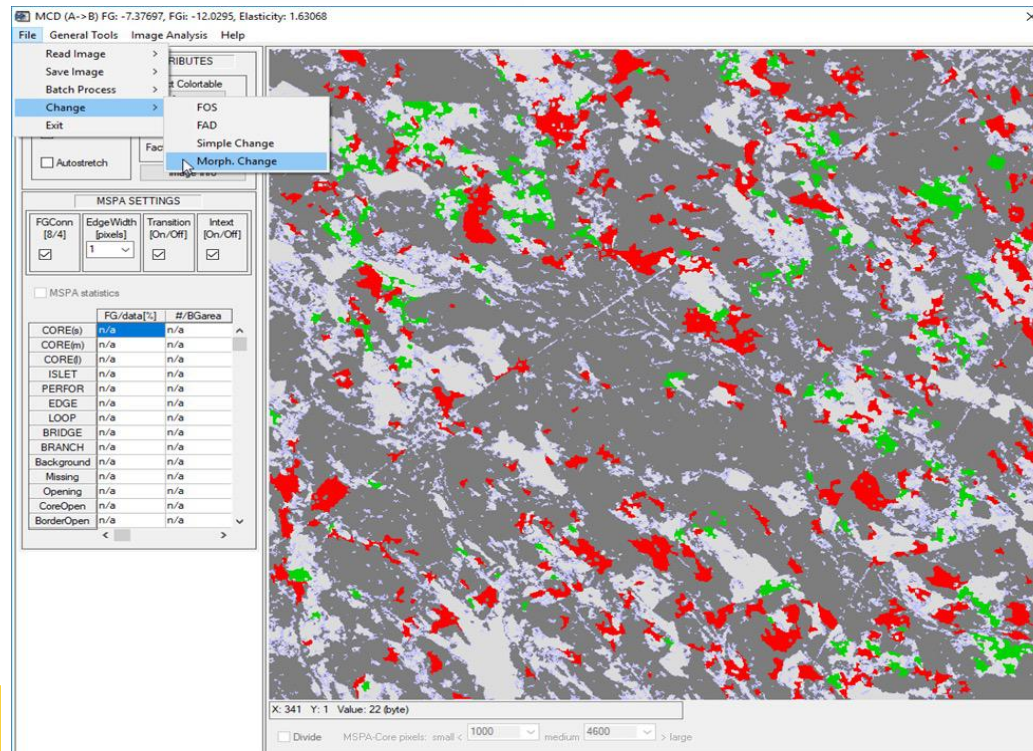
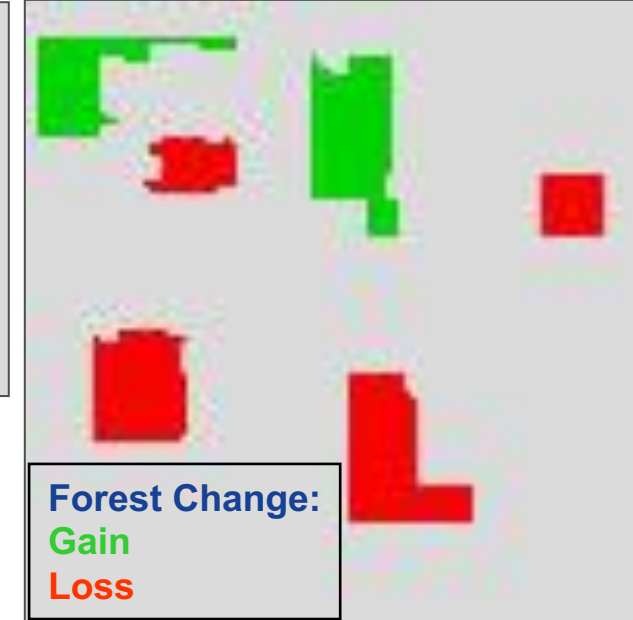
Change seeds



Reconstruction

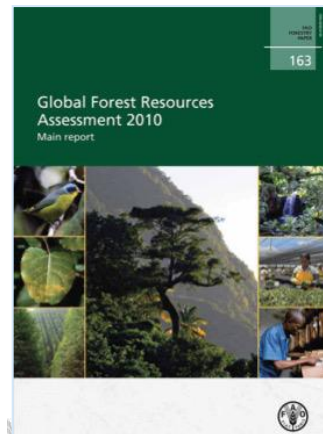


Filling & final change product



MCD ([Seebach et al. 2013](#))

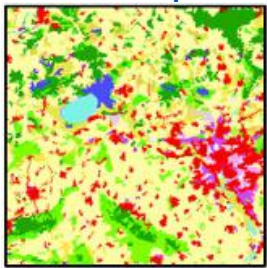
- Essential loss areas
- Essential gain areas
- Remove unwanted spurious changes



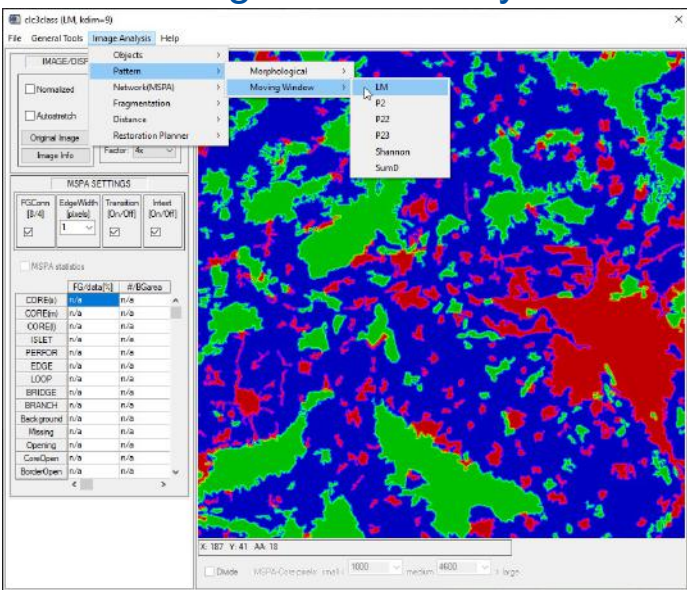


How big is the impact of dominant land cover types: Agriculture/Natural/Developed?

LC map



LM: moving window analysis

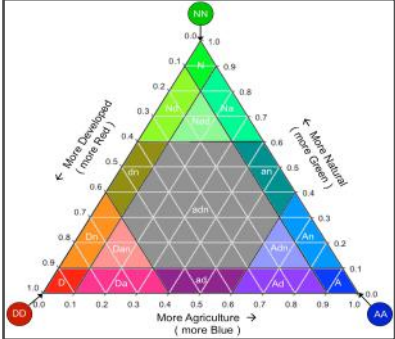


103-class heatmap summary

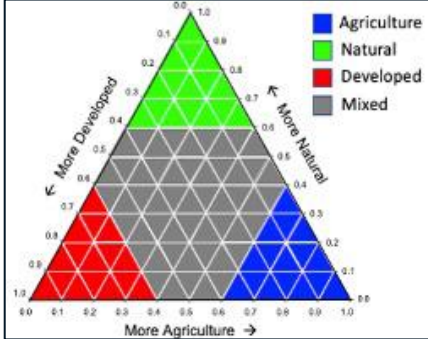


Define an adequate reporting scheme:

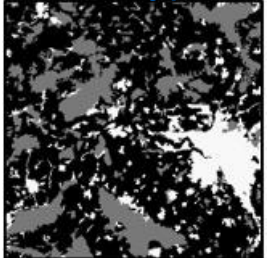
19-class



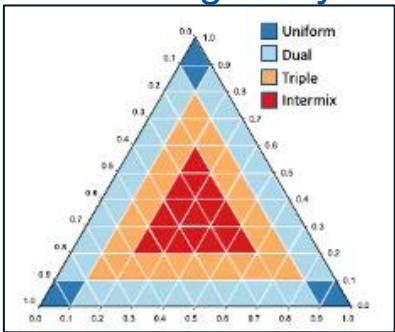
4-class



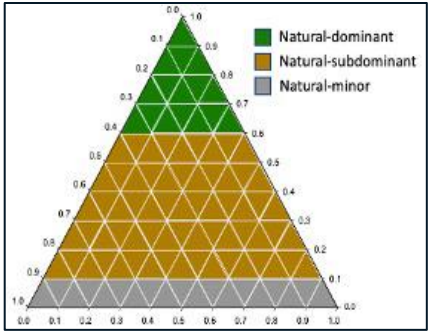
3 LC types



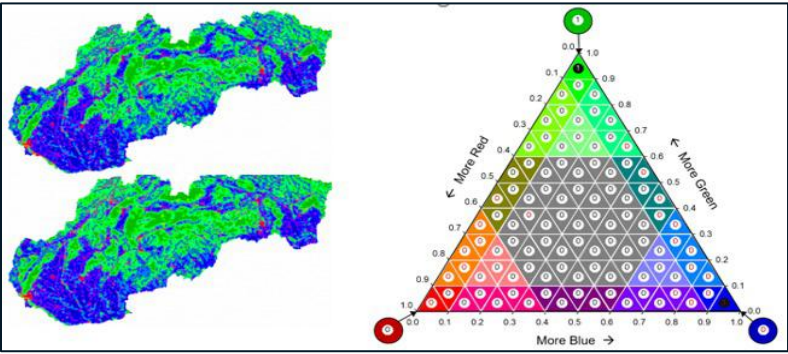
Heterogeneity



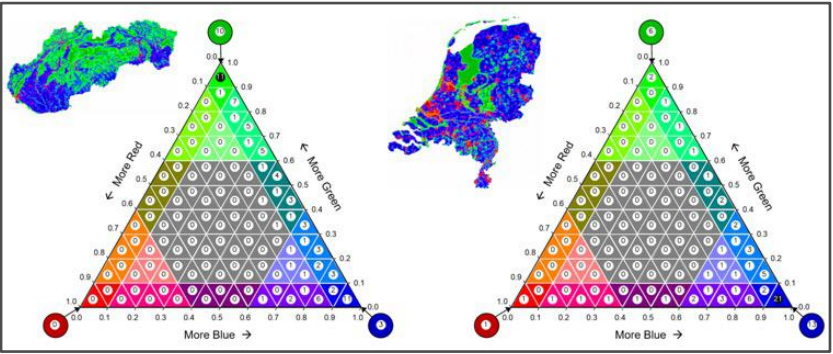
Naturalness



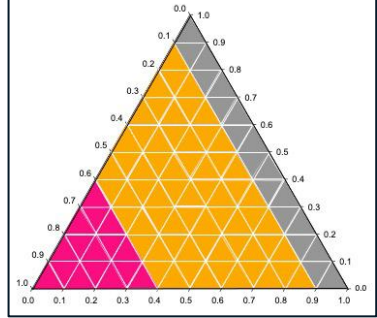
Change over scale or over time



Compare different countries



Urbanization



- Developed-dominant
- Developed-subdominant
- Developed-minor

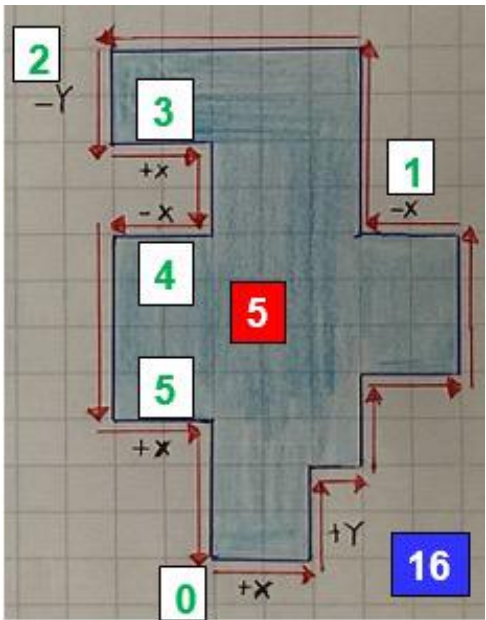
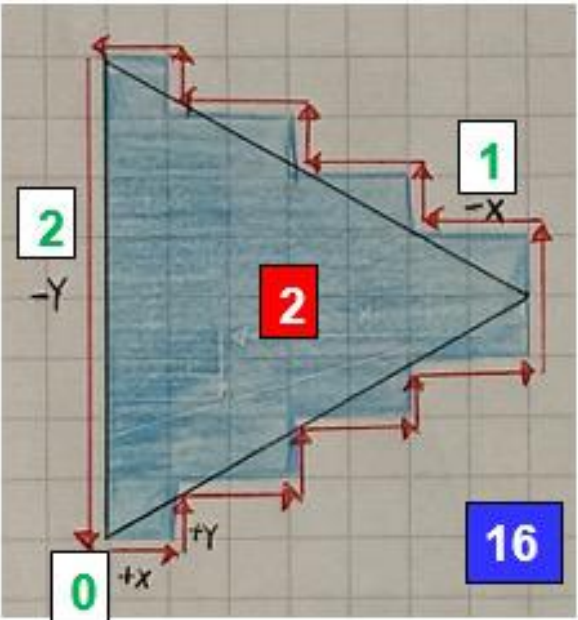
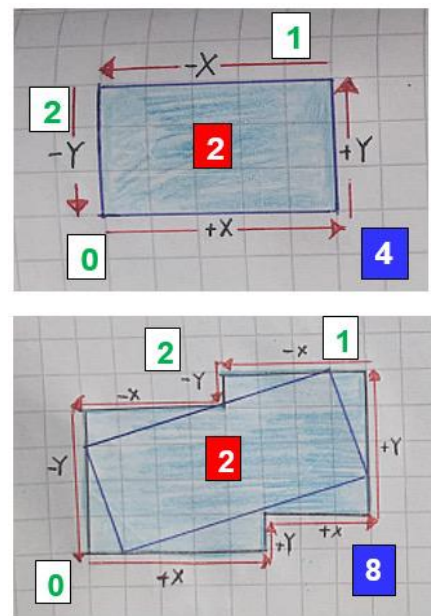


European Commission

From a spatial perspective: evidence of anthropogenic activities...

Humans create regular-shaped objects (buildings, agricultural fields, ...)

Contortion: count directional changes in x/y along raster representation of object perimeter: *Object complexity* (\neq Corner count!)



Contortion features:

- **Rotation invariant**
- **Low count:**
Anthropogenic objects
- **High count:**
Natural objects

– Object perimeter

x

Contortion

x

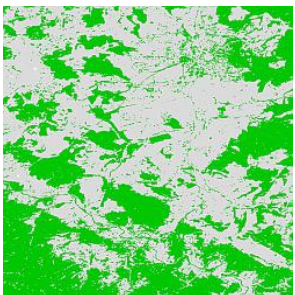
Corner count

■ Pixel representation of image of object and its perimeter in a raster grid

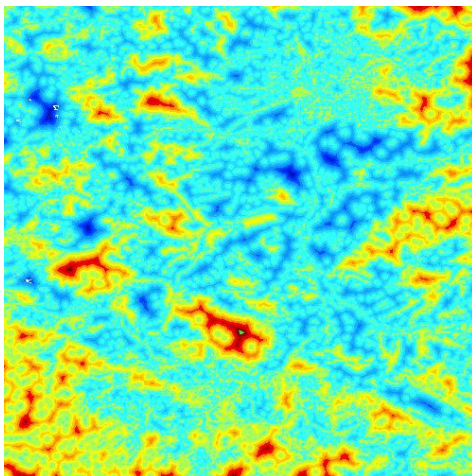


Euclidean distance, influence zones, buffer zones, proximity...

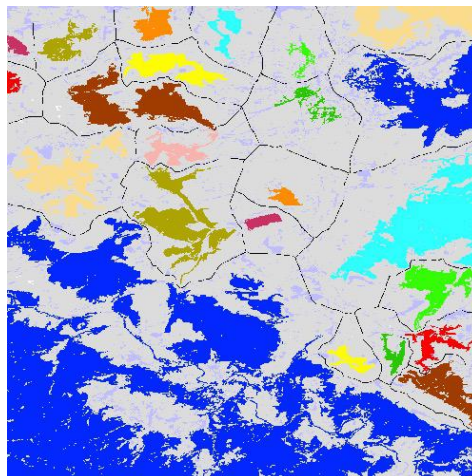
Mask



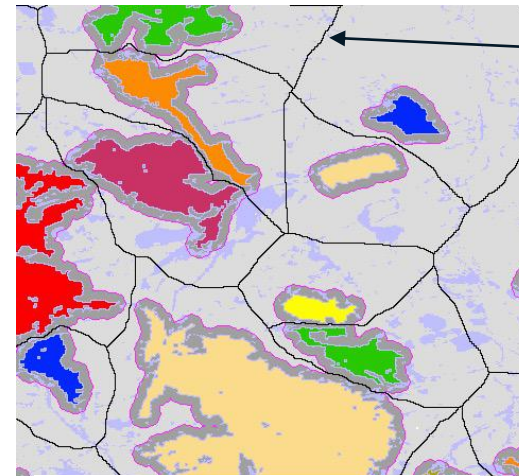
Euclidean distance



Influence zones

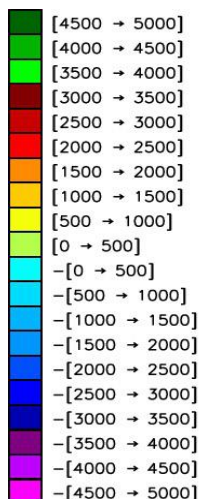
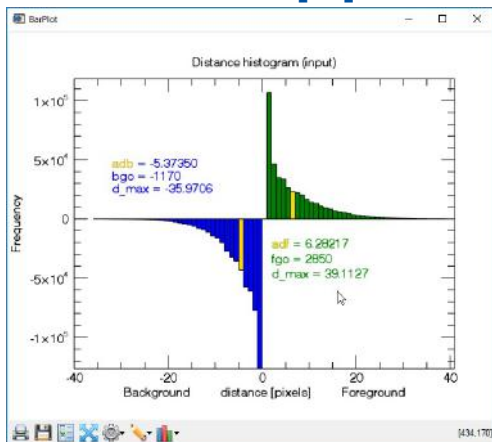


Buffer zones



Watershed line:
delineating equal
distance to direct
neighbors
(influence zone)

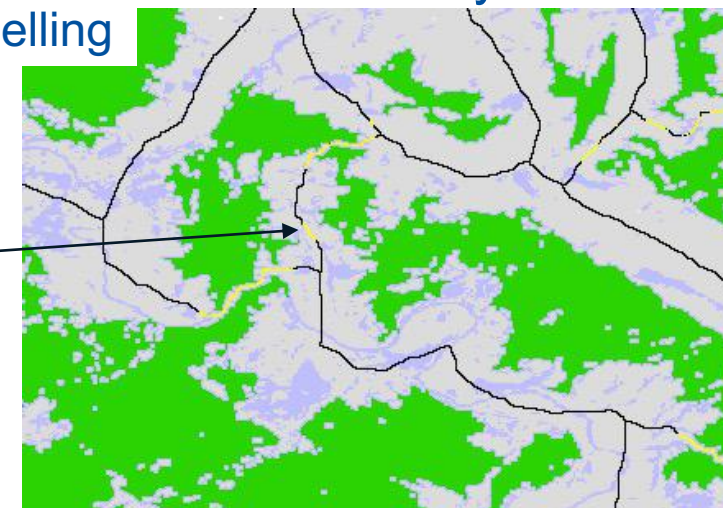
Distance [m]

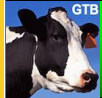


Distance between
objects > X hectare

Locations where pairwise distance < X
(restoration planning)

Pest risk modelling

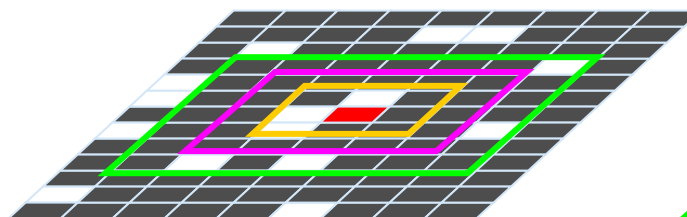




Aim: generic geometric approach: normalized [0,100]% spatial index

For each forest pixel: Get **Forest Area Density (FAD)** at 5 neighborhood scales

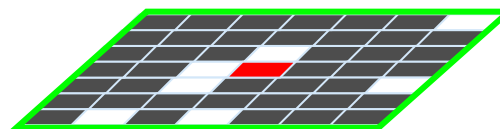
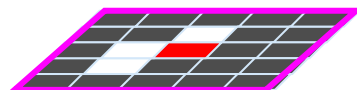
Select a focal pixel
as the center of a
neighborhood



Measure the proportion of
forest in the neighborhood:
 $P = 6/9 = 67\%$



Repeat for a larger
neighborhood:
 $P = 22/25 = 88\%$

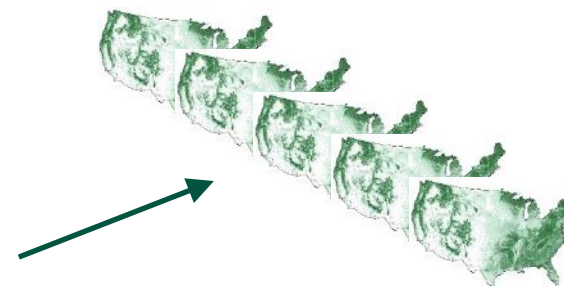


And so on... using 5
neighborhood sizes

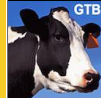
Fragmentation (FAD):

- Spatial feature
- Scale-dependent
- Maps FG and BG
- Structural measure

Store the results at the location of the focal
pixel and repeat for all pixels.



5 maps – one for each
neighborhood size



1) Measure FAD at 5 different scales, show in six fragmentation classes

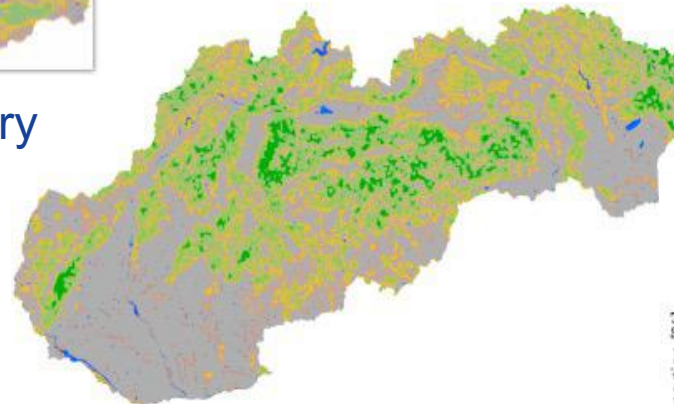


and add across-scale fragmentation summary

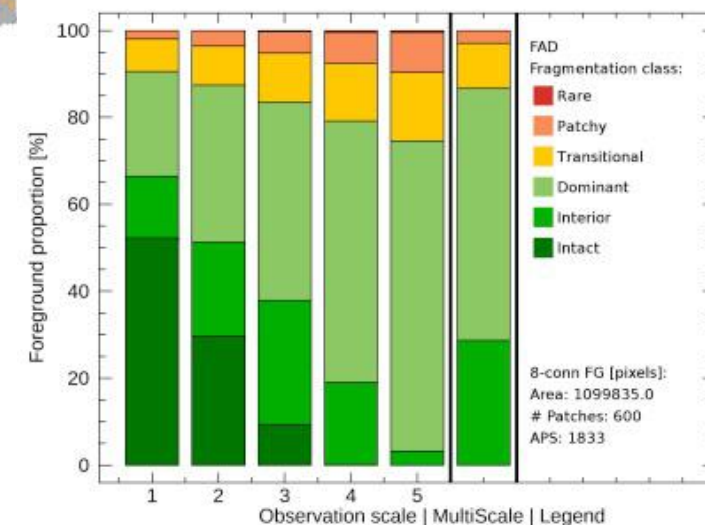
2) Statistics for area and fragmentation classes

FAD: Foreground Area Density summary analysis for image:
C:\GuidosToolbox\data\NFinland_A.tif

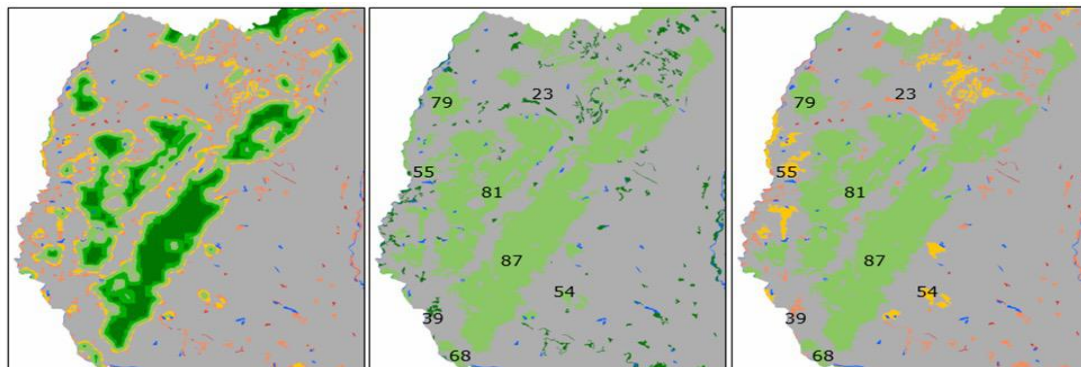
8-conn FG: area, # patches, aps [pixels]: 1099835.0, 600, 1833						
Fragmentation class: foreground proportion at observation scale/area:						
Observation scale:	1	2	3	4	5	mscale
Neighborhood area:	7x7	13x13	27x27	81x81	243x243	
Rare:	0.0033	0.0242	0.2450	0.3786	0.3976	0.0186
Patchy:	1.9327	3.5649	4.9045	7.1666	9.1789	2.8774
Transitional:	7.5076	8.9589	11.3673	13.3002	15.8747	10.3957
Dominant:	24.1627	36.2559	45.5856	60.1687	71.3635	58.0553
Interior:	14.1438	21.5234	28.4999	18.8959	3.1853	28.6529
Intact:	52.2498	29.6727	9.3977	0.0900	0.0000	0.0000



Fragmentation class	Color	FAD range
1 - Rare	Red	FAD < 10%
2 - Patchy	Orange	10% ≤ FAD < 40%
3 - Transitional	Yellow	40% ≤ FAD < 60%
4 - Dominant	Light Green	60% ≤ FAD < 90%
5 - Interior	Dark Green	90% ≤ FAD < 100%
6 - Intact	Dark Green	FAD = 100%



3) Per-pixel or Average Per-Patch fragmentation classes



4) Multi-scale or user-defined single scale analysis

Please set: PixelResolution [m] x square WindowSize = Observation Scale

Settings for Fixed Observation Scale (FOS):

FOS Type: FOS 6-class (selected)

FG-conn: 8

PixelRes [m]: 25

WinSize: 13

Observation scale [hectares, acres]: 10.5625, 26.1005

Options: Default values, Cancel, Accept



Where is the forest and what is the patch size class distribution?

1. Define up to 6 patch size classes:

Accounting

Please define the Base Settings and the Area Thresholds in pixels for up to 6 Area Classes.

Base Settings: Foreground Connectivity: 8 Pixel Resolution [m]: 100

Classes:

Class 1:

Class 2:

Class 3:

Class 4:

Class 5:

Class 6:

Pixels:

1 -> 500 pixels

-> 1000 pixels

-> 10000 pixels

-> 25000 pixels

-> 50000 pixels

50000 pixels ->

Hectares:

-> 500.000 ha

-> 1000.00 ha

-> 10000.0 ha

-> 25000.0 ha

-> 50000.0 ha

50000.0 ha ->

Acres:

-> 1235.53 ac

-> 2471.05 ac

-> 24710.5 ac

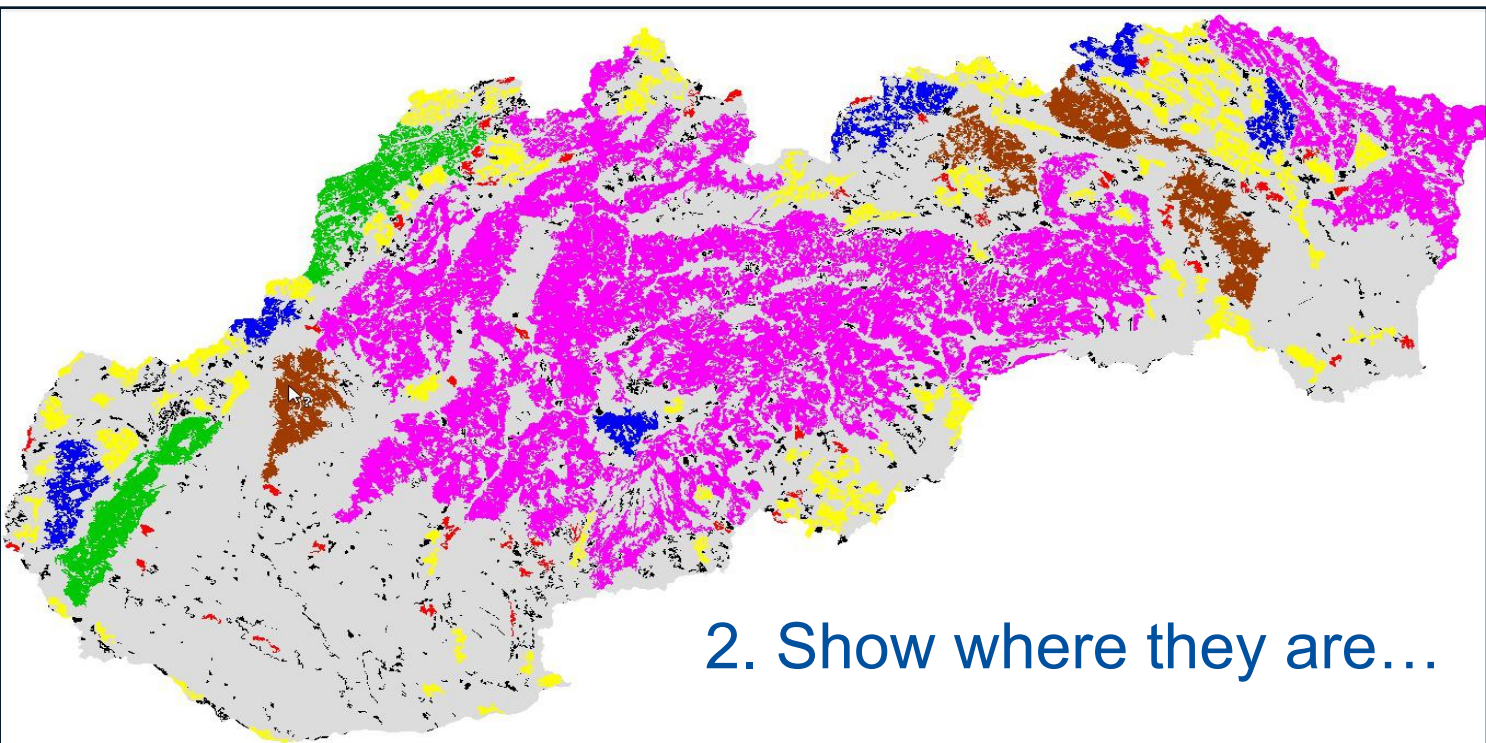
-> 61776.3 ac

-> 123553. ac

123553. ac ->

gdalinfo: Pixel Size = (100.00000000000000,-100.00000000000000)

Accounting Settings:
Reset Save Restore
Cancel Accept



2. Show where they are...

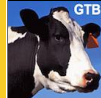
3. Summary statistics:

accounting_stat.txt

File

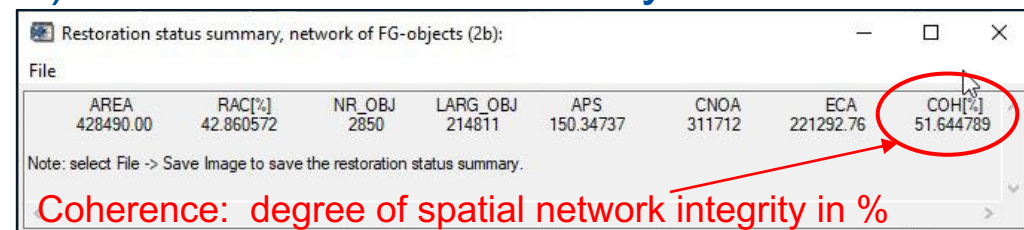
Accounting size classes result using:
CLC2012_SK-fmap
Base settings: 8-connectivity, pixel resolution: 100 [m]
Conversion factor: pixel_to_hectare: 1.00000, pixel_to_acres: 2.47105

Size class 1: [1, 500] pixels; color: black			
# Objects	Area[pixels]	% of all objects	% of total FGarea
1446	121870	89.6466	6.08689
Size class 2: [501, 1000] pixels; color: red			
# Objects	Area[pixels]	% of all objects	% of total FGarea
52	35433	3.22381	1.76973
Size class 3: [1001, 10000] pixels; color: yellow			
# Objects	Area[pixels]	% of all objects	% of total FGarea
100	269640	6.19963	13.4674
Size class 4: [10001, 25000] pixels; color: blue			
# Objects	Area[pixels]	% of all objects	% of total FGarea
6	94231	0.371978	4.70644
Size class 5: [25001, 50000] pixels; color: brown			
# Objects	Area[pixels]	% of all objects	% of total FGarea
4	138567	0.247985	6.92083
Size class 6: [50001 ->] pixels; color: green			
# Objects	Area[pixels]	% of all objects	% of total FGarea
5	1342431	0.309981	67.0487
Sum of all classes:			
# Objects	Area[pixels]	% of all objects	% of total FGarea
1613	2002172	100.000	100.000
Three largest object IDs and area[pixels]; color: pink These 3 objects overlay objects listed above			
1)	381	965311	
2)	984	148562	
3)	197	109519	

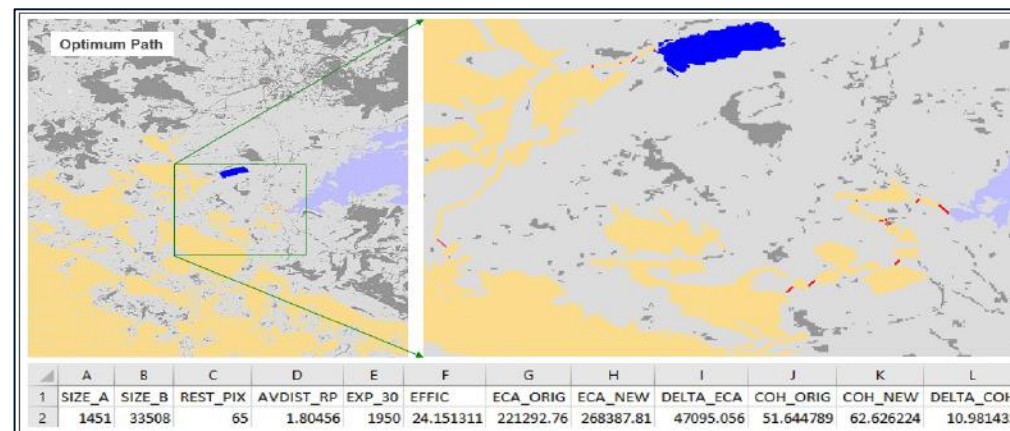


Spatial integrity of a network (Coherence). Evaluation of restoration scenarios.

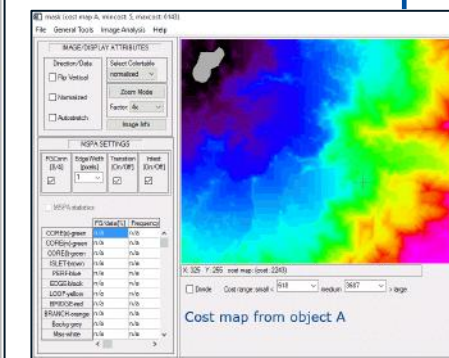
1) Network status summary.



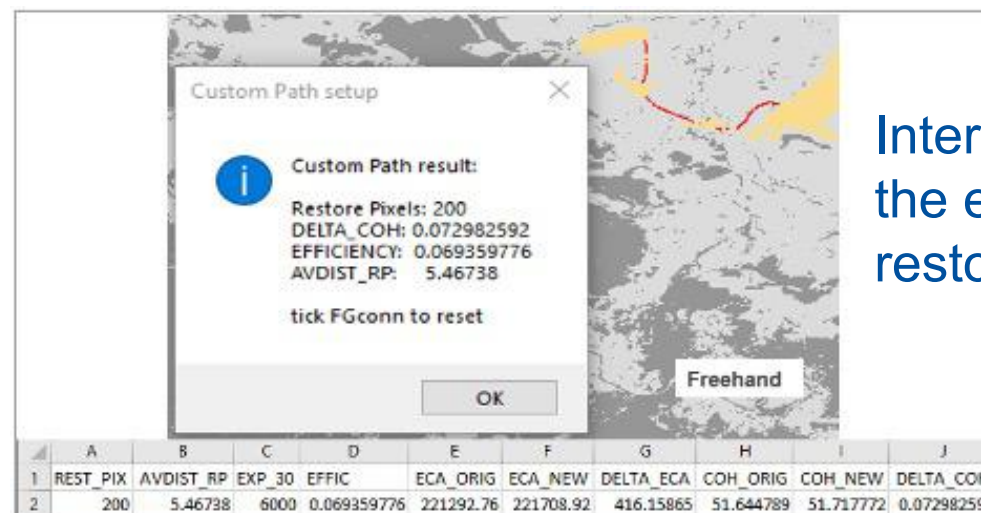
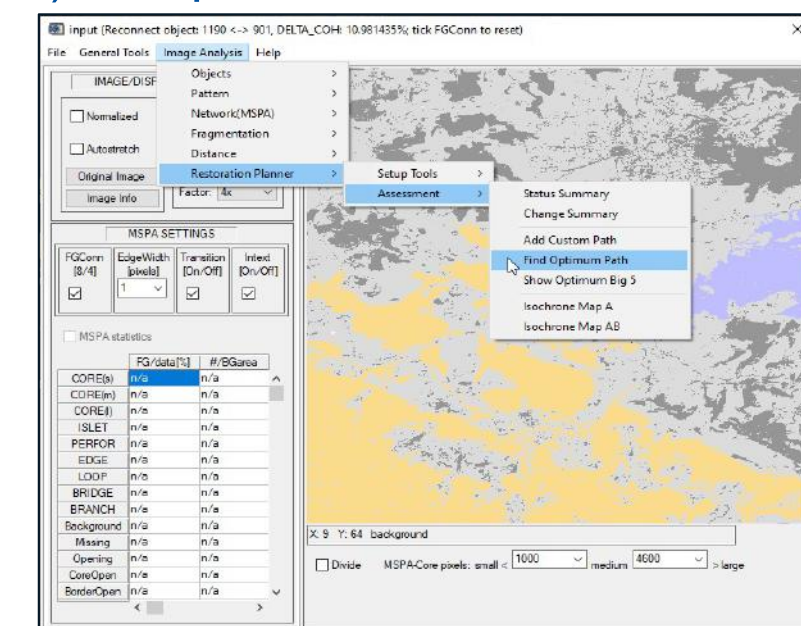
Locate optimum path between start and target habitat



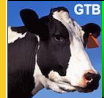
Isochrone map



2) Setup & evaluate restoration scenarios.



Interactively draw and evaluate the efficiency of any custom restoration scenario

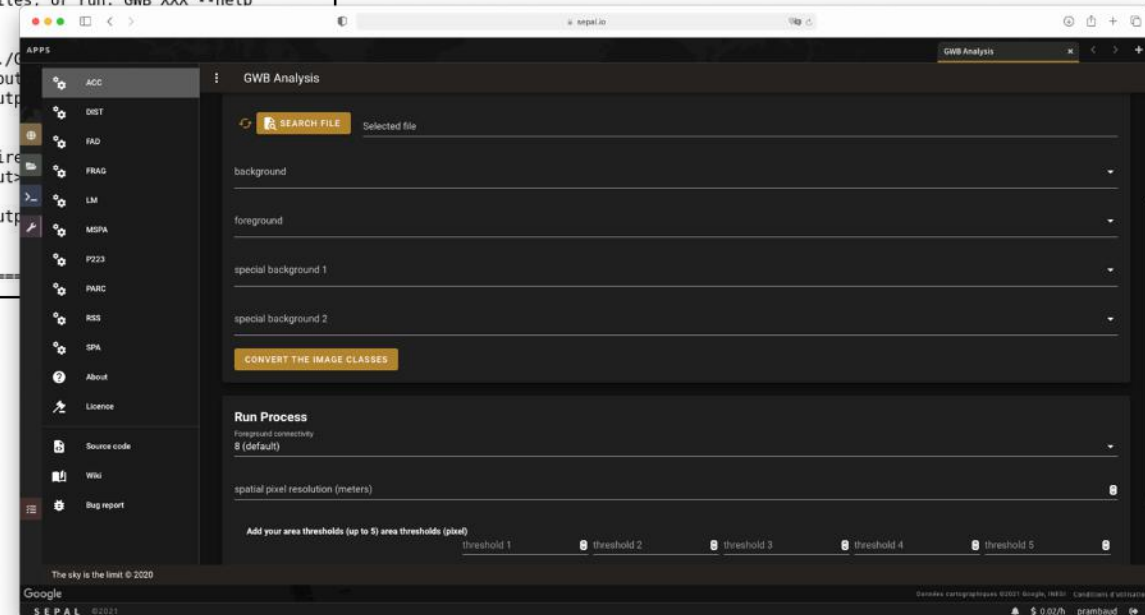


GWB: The most popular GTB tools as command-line modules for Linux servers.

Name	
input	GWB: GuidosToolbox-Workbench:
output	cmd-line image analysis modules from GuidosToolbox (https://forest.jrc.ec.europa.eu/en/activities/lpa/gtb/): Usage of GWB implies compliance with the conditions in the EULA_GWB.pdf (https://ies-ows.jrc.ec.europa.eu/gtb/GWB/EULA_GWB.pdf)
tools	
check4updates	GWB_ACC: Accounting of image objects and area classes Requirements: 1b-BG, 2b-FG, optional: 0b-missing, optional: 3b-special background 1, 4b-special background 2 Parameter file: input/acc-parameters.txt
EULA_GWB.pdf	
GWB	
GWB_ACC	GWB_DIST: Euclidean Distance and Hypsometric Curve Requirements: 1b-BG, 2b-FG, optional: 0b-missing Parameter file: input/dist-parameters.txt
GWB_DIST	
GWB_FAD	GWB_FAD: Multiscale fragmentation analysis Requirements: 1b-BG, 2b-FG, optional: 0b-missing, optional: 3b-special BG, 4b-non-fragmenting BG Parameter file: input/fad-parameters.txt
GWB_FRAG	
GWB_LM	GWB_FRAG: user-selected custom scale fragmentation analysis Requirements: 1b-BG, 2b-FG, optional: 0b-missing, optional: 3b-special BG, 4b-non-fragmenting BG Parameter file: input/frag-parameters.txt
GWB_MSPA	
GWB_P223	GWB_LM: Landscape Mosaic Requirements: 1b-Agriculture, 2b-Natural, 3b-Developed optional: 0b-missing Parameter file: input/lm-parameters.txt
GWB_PARC	
GWB_REC	GWB_REC: Recode class values Requirements: categorical map with up to 256 classes [0b, 255b] Parameter file: input/rec-parameters.txt
GWB_RSS	
GWB_SPA	GWB_SPA: Spatial Pattern Analysis (2, 3, 5, or 6 classes) Requirements: 1b-BG, 2b-FG, optional: 0b-missing Parameter file: input/spa-parameters.txt
readme.txt	

Cmd-line or browser-based application on FAO SEPAL cloud computing platform.

- Automated mass-processing
- Standalone, single directory setup
- System-wide installation or user account only
- Fully compatible with GTB



Thank you



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