



# Guidos Toolbox Workshop

## Part 4: Hands-on examples

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The workshop will address the following topics:

GWS1: Introduction/motivation for new ways of image analysis

GWS2: Pattern Analysis (M)SPA

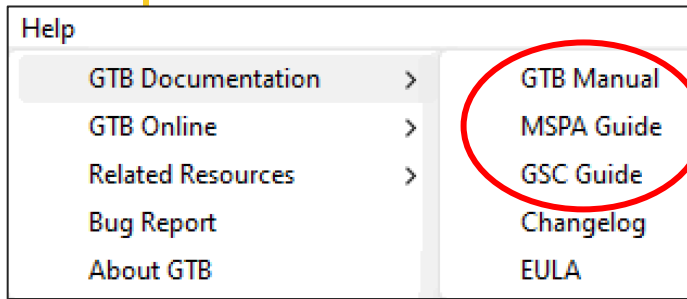
GWS3: GuidosToolbox: program features and processing options

GWS4: Hands-on examples using training data:

- a) Data preparation, MSPA, Google Earth overlays, batch process
- b) Distance, fragmentation, network, restoration, change, ...



Click for additional information: [GTB](#), [GWB](#), [MSPA](#), [GWS](#), [GSC](#)

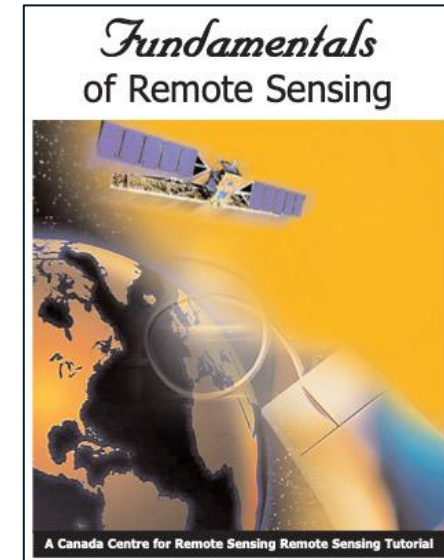
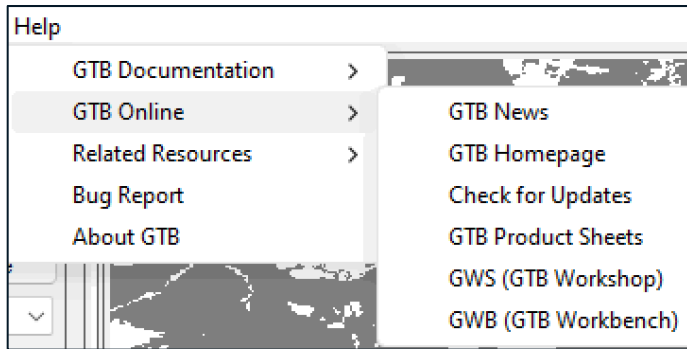


GTB: start any application from the self-contained directory

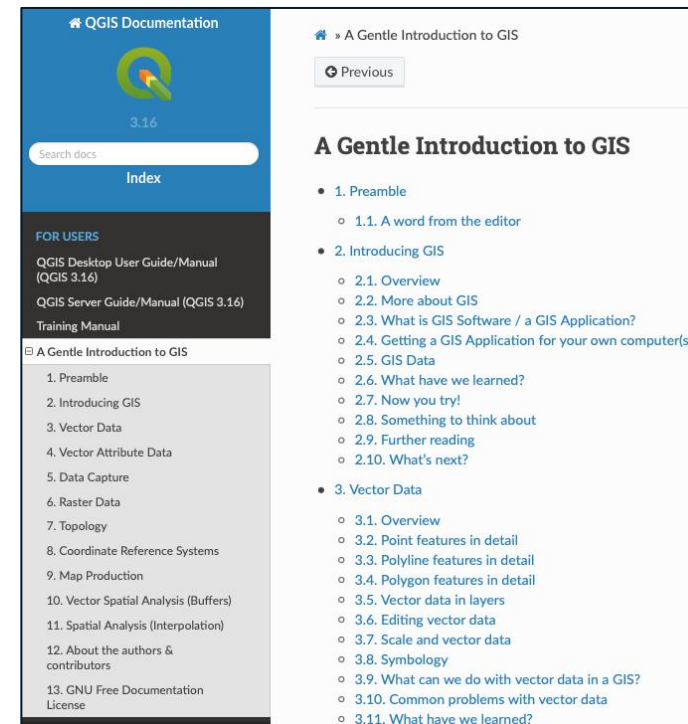
related papers, GE-overlays: **C:\GuidosToolbox\publications**

Interesting: [CCRS Remote Sensing Tutorial](#)

[GIS Introduction](#)



## The [GTB Product Sheets](#):





## 4) Hands-on Examples



### 4 A) Data Preparation & Processing



### 4 B) Image Analysis



### The basics: Learn how to use GuidosToolbox

- A1:** Object properties, SPA and MSPA (see [MSPA-Guide](#))
- A2:** Setup MSPA-compliant image
- A3:** Cut image and build binary mask
- A4:** Reproject, MSPA, save and display as kml (Google Earth)
- A5:** Batch-process (MSPA (-tiling), Moving Window, Recode, Fragmentation, etc.)



# A1: Object Properties

**File** → **Read Image** → **GeoTiff: input.tif**

a) Browse through the image with the mouse pointer and check the information panel below the display

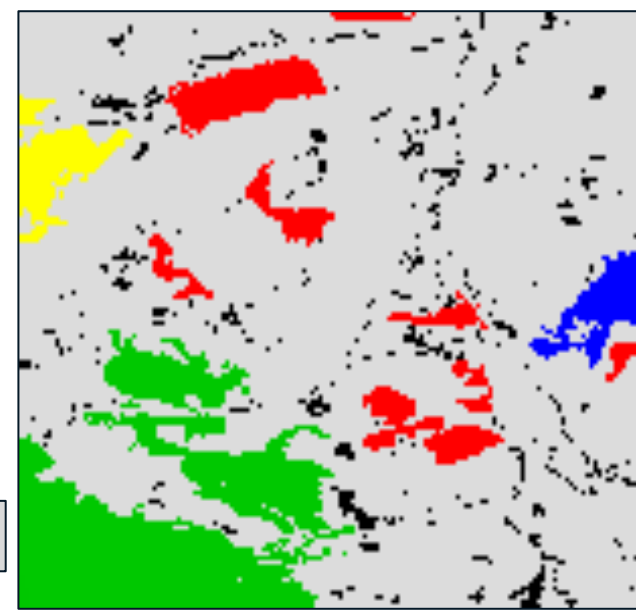
b) Play with: **Autostretch**, **Normalized**, **Zoom Mode**, **Image Info**

c) Restore original: **Original Image**

d) Test **Image Analysis** → **Objects** → **Accounting** ; use defaults.

e) Restore original, Accounting: 8-conn; pixres: 10; Area:[100 1000 5000 10000 50000]

- What is the % and how many patches are in class 4: [5000-10000]ha?
- Make a 3-class using: 4; 10; Area:[10000, 10000, 10000; 10000; 50000]



**File → Read Image → GeoTiff: input.tif**

a) Test **Image Analysis → Pattern → Morphological → SPA3** and check the information panel below the display

b) Save **File → Save Image → GeoTiff: input\_spa3.tif** and check the output files

c) Restore original: **Original Image**

d) Test **Image Analysis → Pattern → Morphological → SPA5 then Restore and run SPA6**

- Which SPAx is needed to detect isolated small objects?
- How much forest is Core forest? What is the #/area of the holes?
- Why are the numbers for Margin different in SPA5 and SPA6?

SPA5 statistics

Image Area = FG + (Core-Opening + other BG) + Missing  
 --- More details after saving the result! ---

Category	Area [pixels]	Count [#]
Core-Opening:	5603	707
Core:	321767	1196
Edge:	58008	870
Perforation:	9124	422
Margin:	39591	6839
Contiguous:	388899	847

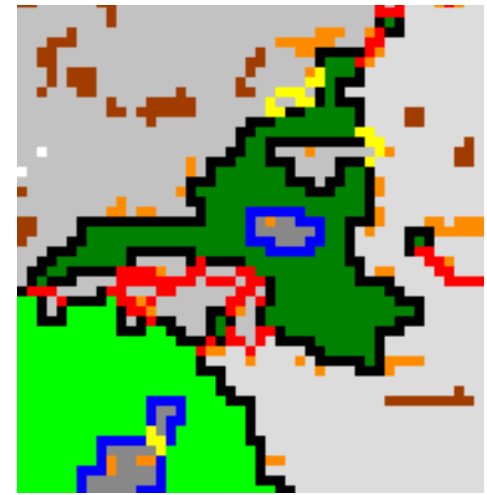
Category	Proportion [%]
CoreOp/Data:	0.56
Core/FG:	75.09
Edge/FG:	13.54
Perf./FG:	2.13
Margin/FG:	9.24
Contig/FG:	90.76
Porosity:	1.42





# A1: MSPA

File → Read Image → GeoTiff: input.tif



- a) Test **Image Analysis → Pattern → Morphological → MSPA** and check the information panel below the display
- b) Below the viewport, click *Divide* & test Core grouping thresholds
- c) Test/change MSPA parameters and activate *MSPA statistics*
- Using the default settings: How much of the forest are Islets?
  - How many habitat connectors do we have?
  - How many Openings do we have and how intact is the forest?
  - How to simulate a 100m EdgeWidth if the pixel resolution is 25m?



# A2: Setup a MSPA-compliant input image

**File** → **Read Image** → **GeoTiff: clc.tif**

a) **Autostretch**, **Image Info**, try doing **MSPA**

b) **Recode**: **0(Missing)** ← 1-11, **1(BG)** ← 12-21/26-41, **2(FG)** ← 23-25

**General Tools** → **Preprocessing** → **Recode Classes**, then **Restore** the file:  
**GTrecode\_CLC2fmap.sav** and click on **Accept** to obtain the forest mask

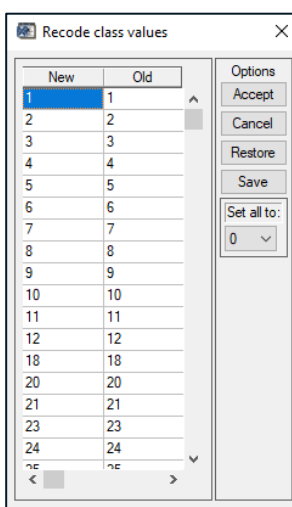
c) **Image Analysis** → **Pattern** → **Morphological** → **MSPA**

d) **File** → **Save Image** → **GeoTiff: clc\_8\_1\_1\_1.tif**

e) **General Tools** → **GIS SW** → **GTB Terminal** : **gdalinfo -noct -mm -stats clc\_8\_1\_1\_1.tif**

and compare with: **Image Info**

Use **Recode Classes** to setup binary maps, input for the Landscape Mosaic, ...





# A3: Cut image and build a binary mask

**File** → **Read Image** → **GeoTiff: il3.tif**

a) **Image Info**

b) Cut central data area: start **GTB Terminal**

**General Tools** → **GIS SW** → **GTB Terminal** and enter:

**gdal\_translate -srcwin 3000 4000 1000 1000 -co COMPRESS=LZW il3.tif il3sub.tif**

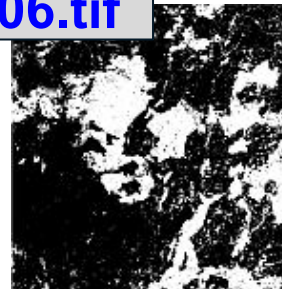
(**gdal\_translate -srcwin xoff yoff xsize ysize -co COMPRESS=LZW input.tif output.tif**)

c) **File** → **Read Image** → **GeoTiff: il3sub.tif** , **Image Info**

d) Binary: **General Tools** → **Preprocessing** → **Threshold FG/BG: 106**

e) Swap BG/FG: **General Tools** → **Preprocessing** → **Invert** → **FG/BG**

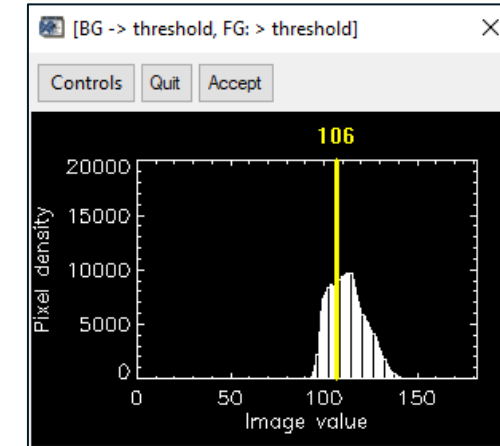
f) Save the result: **File** → **Save Image** → **GeoTiff: il3sub\_106.tif**



```
GTB Terminal: More info: http://www.gdal.org/gdal_utilities.html
Microsoft Windows [Version 10.0.10586]
(c) 2015 Microsoft Corporation. All rights reserved.

C:\GuidosToolbox\data>gdal_translate -srcwin 3000 4000 1000 1000
-co COMPRESS=LZW il3.tif il3sub.tif
Input file size is 7920, 7895
0...10...20...30...40...50...60...70...80...90...100 - done.

C:\GuidosToolbox\data>
```





# A4: Reproject to WGS84, MSPA, save as GE overlay

**File** → **Read Image** → **GeoTiff: il3sub\_106.tif**

a) Reproject to WGS84 (GE-EPSSG 4326, [EPSSG](#), [EPSSG-codes](#)):

- use **General Tools** → **Preprocessing** → **Reproject for GoogleEarth** or

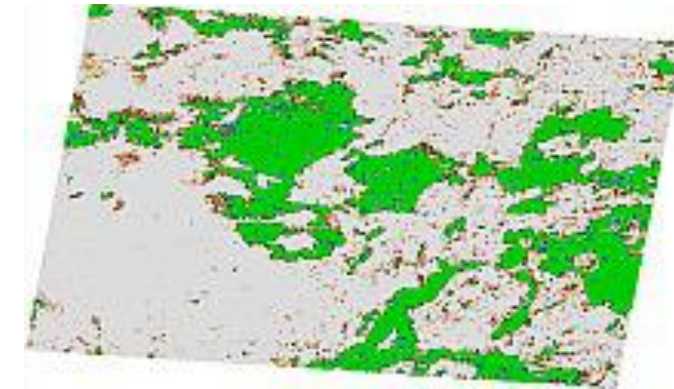
- GTB Terminal: find out EPSSG-code: `gdalinfo -noct il3sub_106.tif`

`gdalwarp -t_srs EPSSG:4326 il3sub_106.tif il3sub_106_EPSSG4326.tif`

b) **File** → **Read Image** → **GeoTiff: il3sub\_106\_EPSSG4326.tif**

c) **Image Analysis** → **Pattern** → **Morphological** → **MSPA**

d) **File** → **Save Image** → **KML** (save as Google Earth overlay)



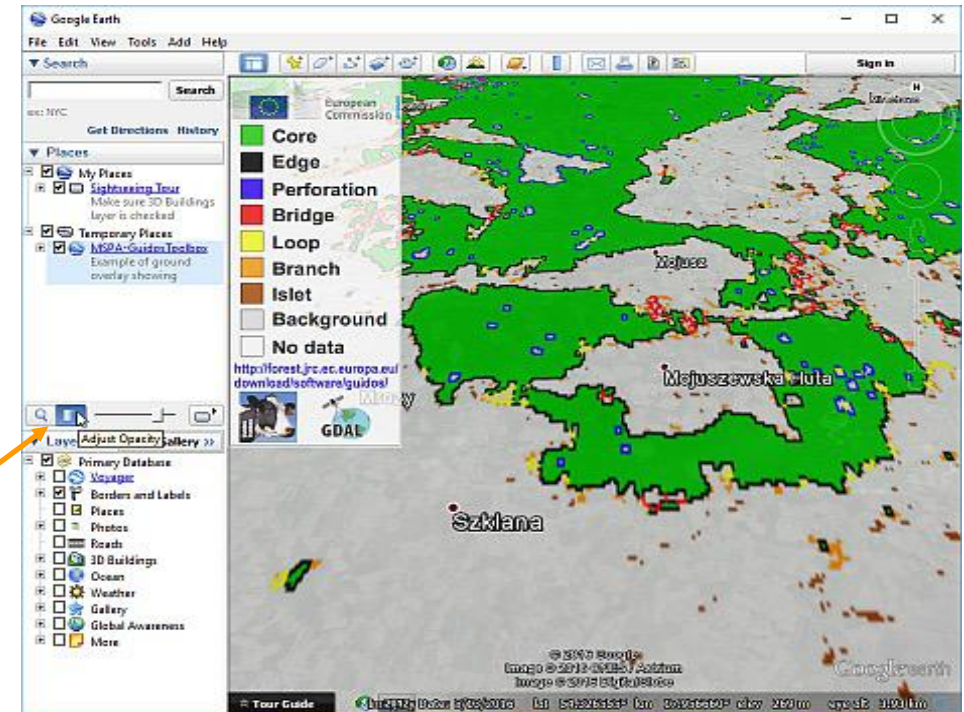


# A4: Open and load the GE overlay

e) Open directory **C:\GuidosToolbox\data**  
Do not double-click but right-click and fully **extract**:  
**il3sub\_106\_EPSG4326\_8\_1\_1\_1\_kml.zip**

f) Open the new directory:  
**il3sub\_106\_EPSG4326\_8\_1\_1\_1\_kml**

g) Double-click the file: **MSPA\_GTB.kml**  
or drag & drop this file in GoogleEarth.  
Adjust overlay transparency via slider



- Who would be interested in a kml data provision?
- What is the benefit of showing the background?



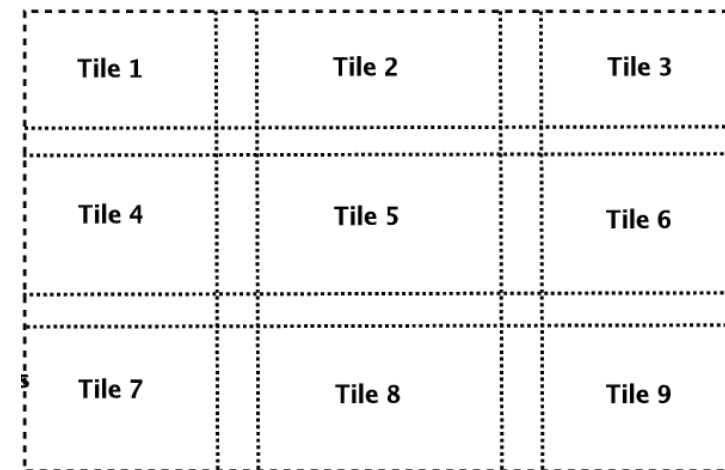
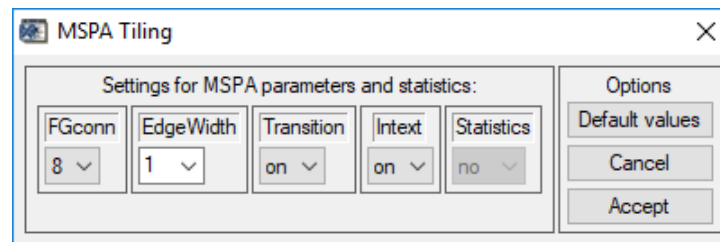
# A5: Batch-process (image analysis and MSPA-tiling)

- a) Start GuidosToolbox: **File → Batch Process → Pattern → Morph. → MSPA**
- b) Browse to directory **batch/MSPA/** and select all images
- c) Process with default MSPA settings (+ statistics)
- d) **File → Batch Process → Fragmentation/Recode etc** + **batch/<option>**  
and test different kernel for moving window, fragmentation, recode setting, Conefor input, ...

a) **File → Read Image → GeoTiff: largeWin.tif** , **Image Info**

b) **Image Analysis → Pattern → Morphological → MSPA Tiling**

c) set MSPA parameters



- Why should tiling be avoided?
- Which alternative could bypass tiling?



## 4 B) Image Analysis

### Learn about specific topics

#### **B1: Object Analysis**

(Parcellation, Contortion)

#### **B2: Fragmentation Analysis**

(Contagion, FOS, Landscape Mosaic)

#### **B3: Network Analysis**

(Components, Node/Link Importance)

#### **B4: Distance Analysis**

(Euclidean, Influence Zones, Proximity)

#### **B5: Restoration Planner**

(Cost Map AB, Reconnect)

#### **B6: Change Analysis**

(Gain/loss, FAD)



## B1: OBJECT ANALYSIS



# B1: Objects – Parcellation

! Start GTB: **File → Set Data Directory: Yes** and select: **data/batch/Fragmentation** !

**File → Read Image → GeoTiff: clc.tif**

- a) **Image Analysis → Objects → Parcellation** Check title bar info & save result
- b) **General Tools → Prepr. → Recode Classes** restore: **GTrecode\_CLC2LM.sav** and do Parcellation
- c) **General Tools → Prepr. → Recode Classes** 2-class image: **1 ← 2** and do Parcellation
- d) **General Tools → Prepr. → Recode Classes** 1-class image: **0 ← 1** and do Parcellation
- e) **File → Read Image → Generic: rand50\_12.tif** **Image Info** do Parcellation, invert FGconn
- f) **File → Read Image → Generic: rand\_mult.png**

- What does a high value of relative Parcellation mean?
- Is Parcellation more sensitive to *land use* or to *land cover*?

Class	Value	Count	Area[pixe APS]	AWAPS	AWAPS/d	DIVISION	PARC[%]
1	1	2	2792	1396	1998.36	1.39485	0.284256
2	2	201	432930	2153.88	24287.2	2628.66	0.9439
3	3	35	56446	1612.74	3655.94	51.5909	0.935231
4	4	5	6131	1226.2	1335.9	2.04761	0.782107
5	5	1	418	418	418	0.043681	0
6	6	2	14708	7354	7779.05	28.6036	0.471101
7	7	14	10134	723.857	783.597	1.98524	0.922677
8	8	3	1779	593	701.821	0.312135	0.605497
9	9	6	6687	1114.5	1979.03	3.30844	0.704049
10	10	15	25139	1675.93	4503.9	28.3059	0.82084
11	11	28	36026	1286.64	1773.84	15.9761	0.950762
12	12	61	2.01E+06	33000.1	875187	440439	0.565234
13	18	139	278701	2005.04	7531.44	524.755	0.972977
14	20	48	80188	1670.58	2995.84	60.0575	0.96264
15	21	53	77036	1453.51	2042.68	39.3399	0.973484



# B1: Objects – Contortion

! Start GTB: **File** → **Set Data Directory: No** to restore default directory !

**File** → **Read Image** → **Generic: input\_small.tif**

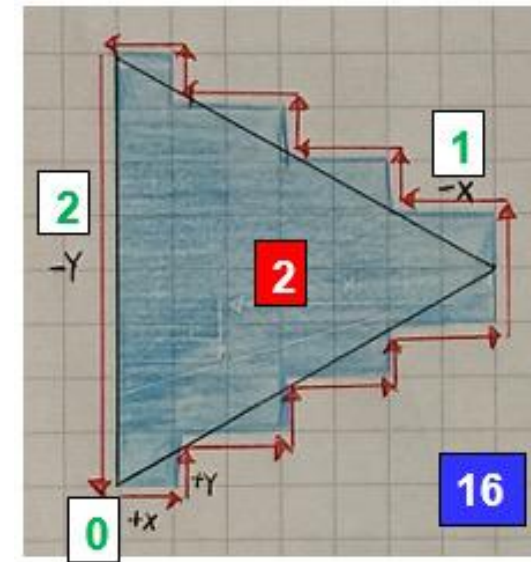
**Image Analysis** → **Objects** → **Contortion**

a) Activate and play with Range division

b) Omitted objects? Reprocess larger core-object sizes  
changing MSPA parameter 2 *EdgeWidth* (area) to 10

c) Zoom in and check Contortion value of smaller objects

- How could you quantify the influence of human activity?
- What is the **Contortion** value of a small circular irrigation plot?
- How much will **Contortion** increase when we have a large circle?
- How will **Contortion** and **Corner Count** change when a rectangular shaped agricultural field is rotated by 45°?





## B2: FRAGMENTATION ANALYSIS



# B2: Fragmentation – legacy and FOS

File → Read Image → Generic: **inputzz.tif**

Difference to **input.tif**?

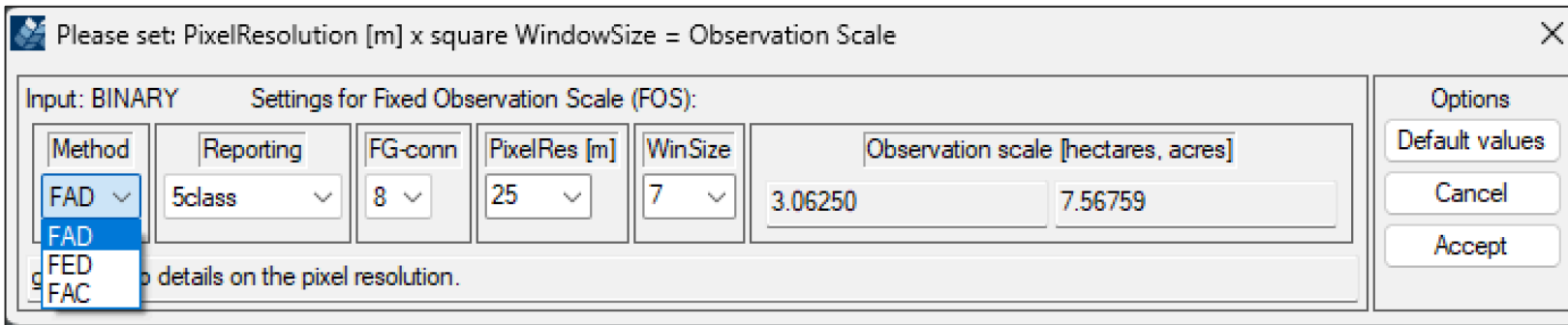
a) **IA → Fragmentation → Legacy → Map → Entropy**

b) **IA → Fragmentation → Legacy → Map → Contagion**

Activate Fragmentation range, change thresholds

c) Restore:

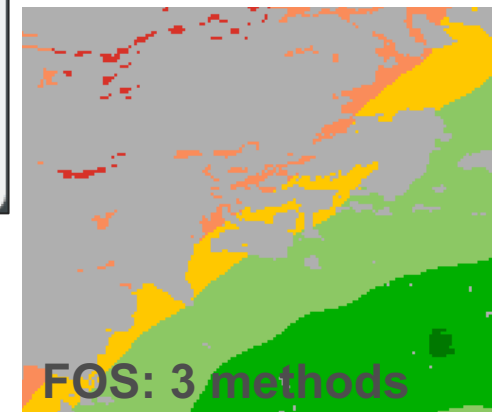
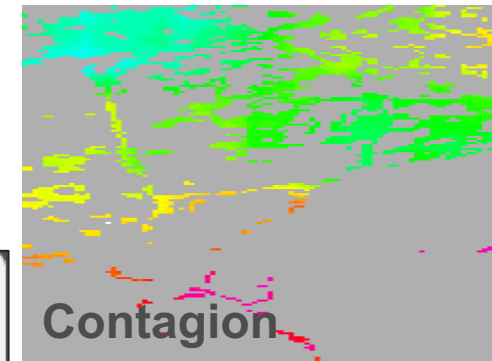
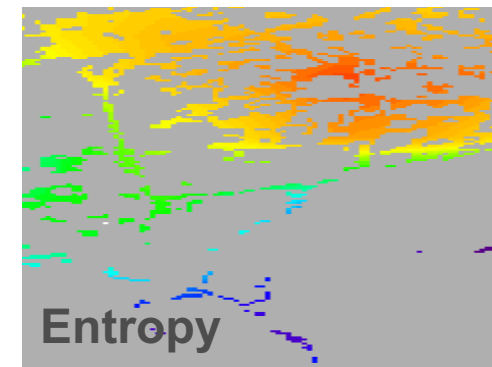
**Original Image**



**IA → Fragmentation → FOS (FAD 5class, Winsize: 27)**

**IA → Fragmentation → FOS (FAD APP\_2class (Winsize: 27))**

- Which method better describes forest fragmentation?
- Which to choose to highlight isolation, heterogeneity, compactness?
- FAD/FED/FAC: [Fragmentation](#) product sheet, page 12



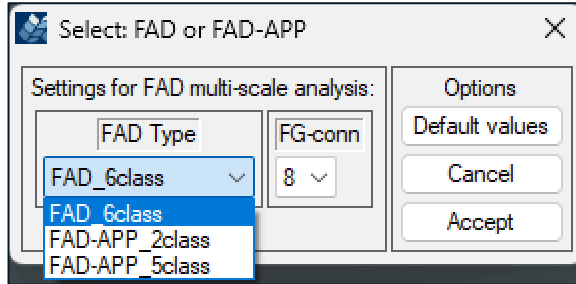


# B2: Fragmentation – Multiscale FAD

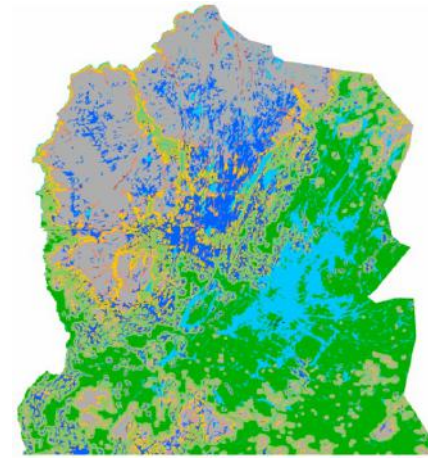
Fragmentation class	Color	FAD range
1 - Rare	Red	FAD < 10%
2 - Patchy	Orange	10% ≤ FAD < 40%
3 - Transitional	Yellow	40% ≤ FAD < 60%
4 - Dominant	Light Green	60% ≤ FAD < 90%
5 - Interior	Green	90% ≤ FAD < 100%
6 - Intact	Dark Green	FAD = 100%

**File → Read Image → GeoTiff: NFinland\_A.tif**

a) **Image Analysis → Fragmentation → MultiScale → FAD-MS**



Pointer in viewport shows FAD classes over scales



■ Wetlands (fragmenting)  
■ Water bodies (non-fragm.)

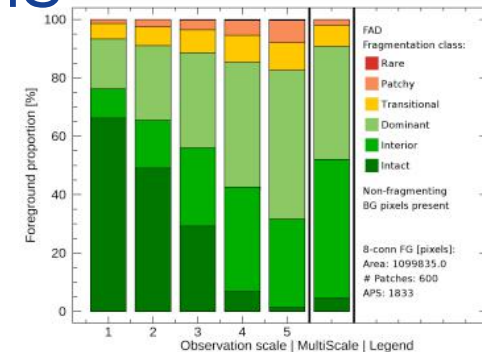
b) **File → Save Image → GeoTiff**

Open folder **NFinland\_A\_FAD** to see all final files

c) **File → Read Image → GeoTiff: NFinland\_B/C.tif** process for FAD-MS

d) Open folder **NFinland\_B/C\_FAD**

Compare statistics option A versus C. Which FAD-option is meaningful to investigate the transition zone from Forest to Wetland? Why would a Finnish forester most likely choose option C for reporting on forest fragmentation?







## B3: NETWORK ANALYSIS



# B3: Network – NW-Components, Node/Link Importance

a) **File → Read Image → GeoTiff: input.tif**  
and process with default MSPA settings

b) **Image Analysis → GTN → NW Components**

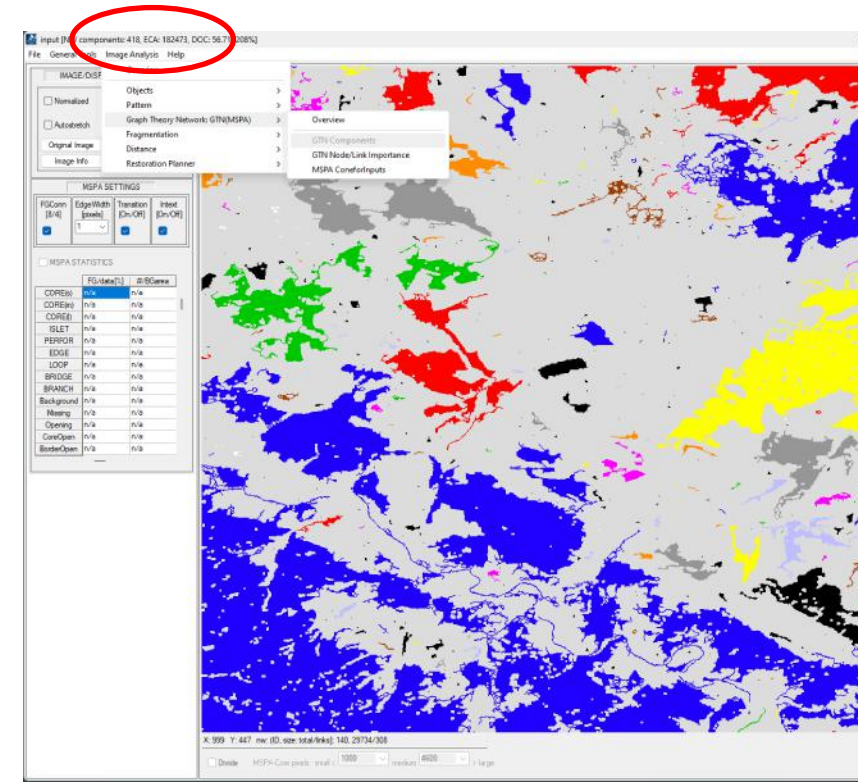
Play with the Zoom mode and the zoom factors

c) **Image Analysis → GTN → Node/Link Importance**

Play with the Zoom mode and the zoom factors

d) **File → Save Image → GeoTiff**

Open the statistic file: **input\_8\_1\_1\_1\_cs.txt**



There are 418 network components. Accounting told us there are 2850 objects.  
What is the difference between a NW-component and an individual object?



## B4: DISTANCE ANALYSIS

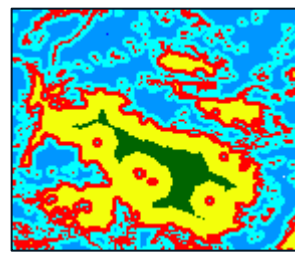
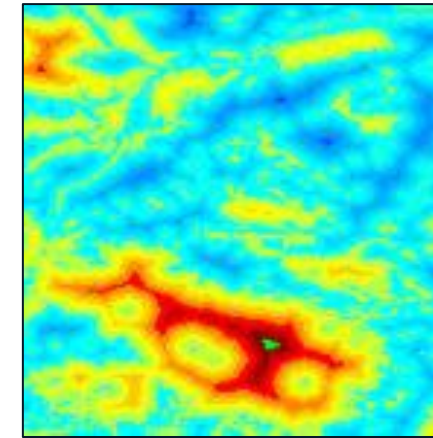


# B4: Distance – Euclidean

**File → Read Image → GeoTiff: input.tif**

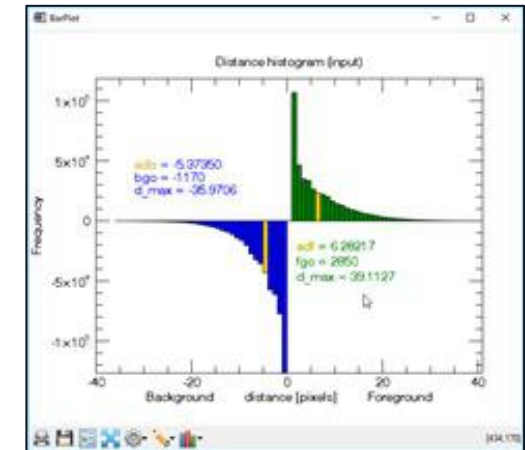
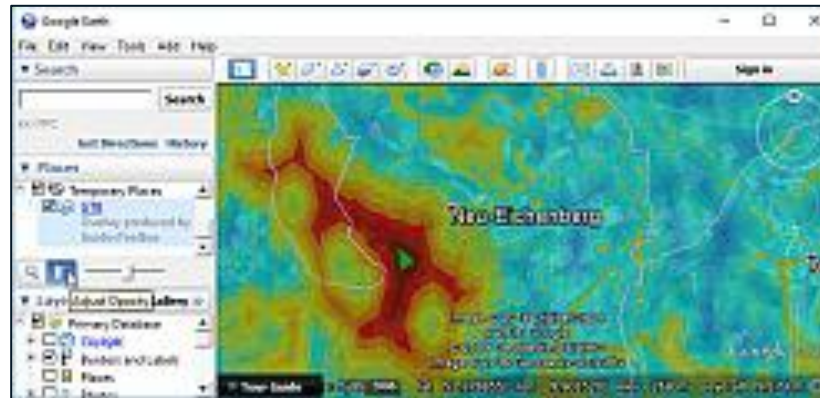
a) **Image Analysis → Distance → Euclidean Distance**

- Click *Intext* to display bar plot histogram summary
- Check GuidosToolbox Manual for distance values: *adb*, *adf*
- Activate distance ranges and change thresholds



b) **File → Save Image → KML**

display in Google Earth



- Assume *adf* has decreased over the past years: what does this mean?
- Which type of cover change may cause a decrease?



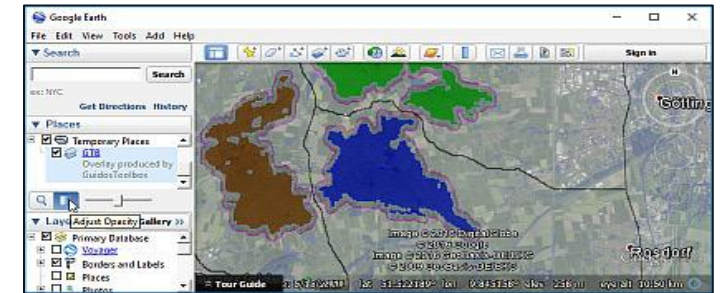
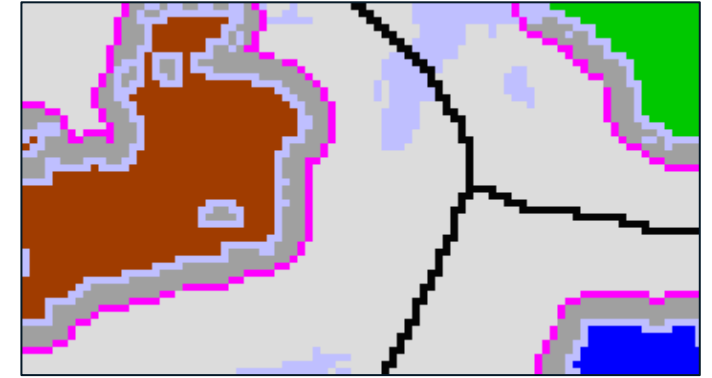
# B4: Distance – Influence Zones

**File → Read Image → GeoTiff: input.tif**

a) **Image Analysis → Distance → Influence Zones**

- Change *EdgeWidth* (area) & click *Divide*
- Play with buffer zones inside/outside
- Zoom in and read out pixel values & features below the viewport and in the title bar

b) **File → Save Image → KML** display in Google Earth



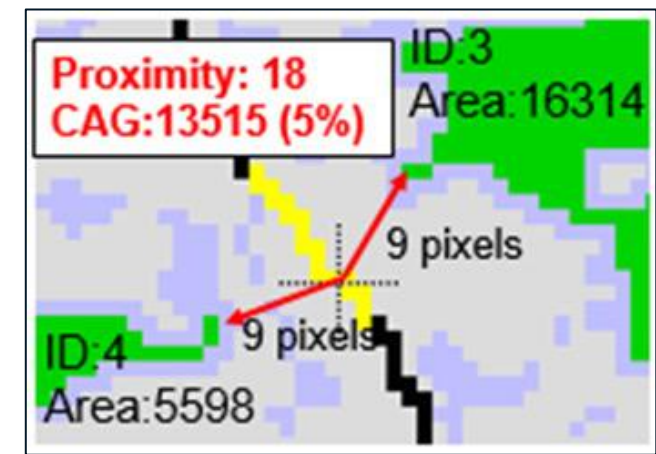
- How to visualize bear/bee habitat perception?
- Assume pest infection of forest patches with insects flying a given distance. How to visualize? Which patches may get connected?
- How to visualize core-habitat network having a 10-pixel EdgeWidth?



## B4: Distance – Proximity

a) **File** → **Read Image** → **GeoTiff: input.tif**

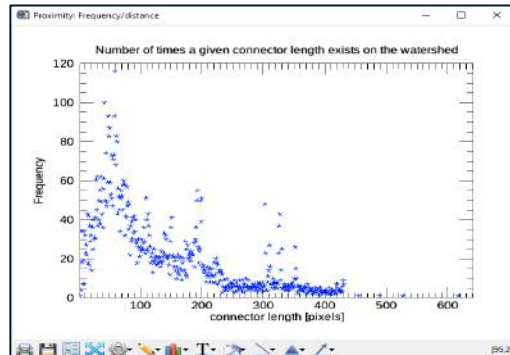
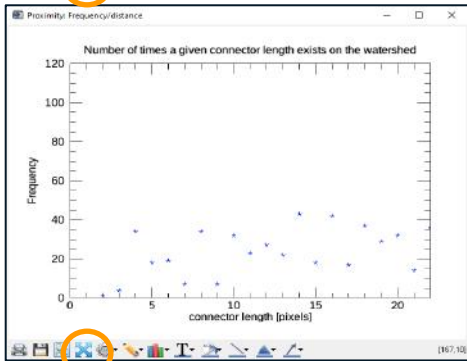
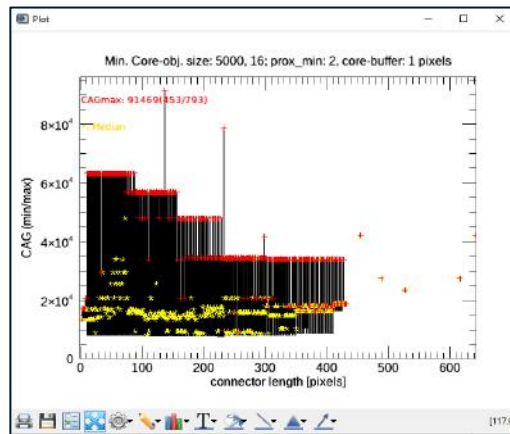
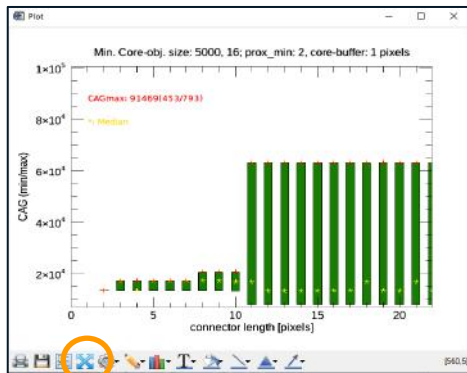
- Change thresholds for *EdgeWidth* (area) & click *Divide* below the viewport
  - Play with CoreZone buffer and Prox\_max
  - Zoom in and read out watershed pixel values, proximity, CAG, CAG\_relative & summary information in the title bar
- 
- Where are forest (habitat) patches within a given distance?
  - How efficient is restoration at a given location?
  - Which is the most efficient restoration location?
  - Fixed restoration budget: Is it more effective to establish a large corridor at one point or small corridors at several points?





# B4: Distance – Proximity

- b) Assume we are interested in areas of minimum 5000 pixels and we have money to pay for a maximum of 20 restoration pixels:  
 Set: Area 5000, CoreZone 1, Prox\_max 20, click *Divide*. Click *Intext*
- Check connector length/frequency statistics (🔍 to expand)
  - Import csv-file and sort columns for largest CAG



input\_proximity\_5000\_1\_20.csv - Excel

WS-X	WS-Y	#nbr	length	CAG	IDs(area)
453	793	3	137	91469	1-75008 2-26598 6-21536
206	680	3	233	78645	1-75008 6-21536 8-15300
412	1000	2	47	63167	1-75008 2-26598
412	999	2	46	63167	1-75008 2-26598
413	999	2	45	63167	1-75008 2-26598
413	998	2	44	63167	1-75008 2-26598
413	997	2	43	63167	1-75008 2-26598
413	996	2	42	63167	1-75008 2-26598
413	995	2	42	63167	1-75008 2-26598
413	994	2	40	63167	1-75008 2-26598

input\_proximity\_5000\_1\_20

Average: 21612.23923 Count: 8470 Sum: 183034054



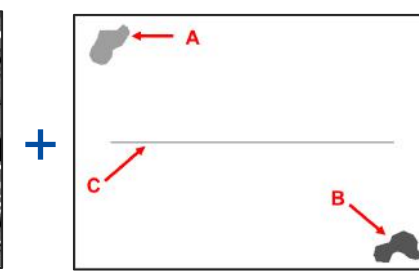
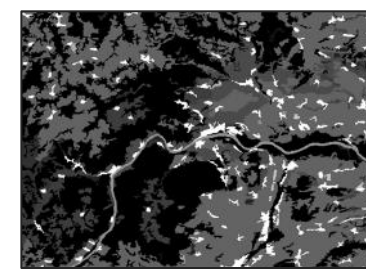
## **B5:**

# **RESTORATION PLANNER**

- 1. Travel Time Analysis**
- 2. Setup the resistance map**
- 3. Planning Tools and Evaluation**
- 4. Restoration Status/Change Summary**



# B5: RP – Assessment – Isochrone Map



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## 1. Travel Time Analysis: Resistance map + Marker map

a) File → Read Image → Generic: resist\_marker0.tif Image Info

b) File → Read Image → Generic: resist.tif Image Info

c) Isochrone Map A: IA → RP → Assessment → Isochrone Map A: resist\_marker0.tif

d) Restore original: Original Image

e) Isochrone Map AB: IA → RP → Assessment → Isochrone Map AB: resist\_marker0.tif

Play with Zoom mode, cost ranges, mouse pointer

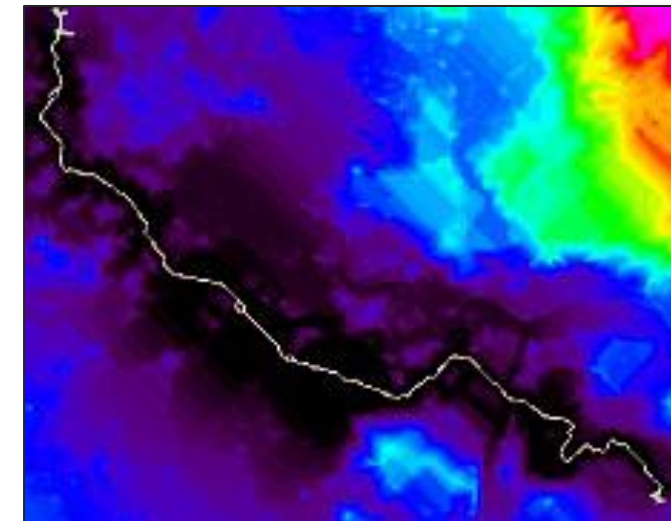
f) Restore original: Original Image

g) Isochrone map AB with river as a barrier:

IA → RP → Ass. → Isochrone Map AB: resist\_marker\_river.tif

h) Repeat with isochrone map A:

IA → RP → Ass. → Isochrone Map A: resist\_marker\_river.tif





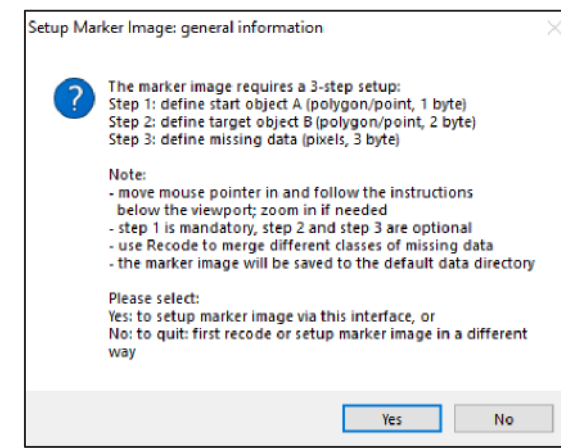
# B5: RP – Setup Tools – Isochrone Marker

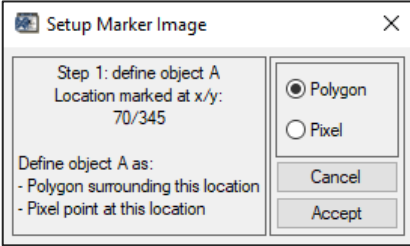
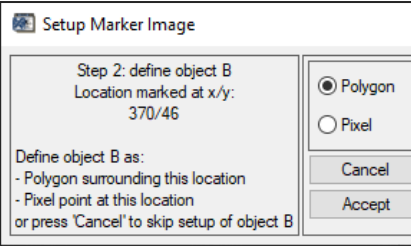
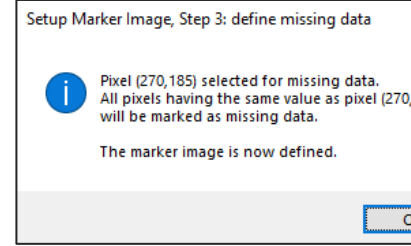
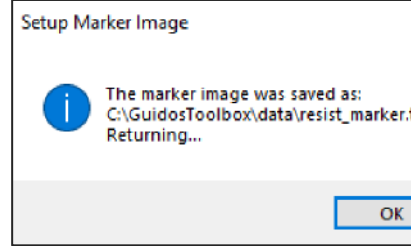
## 1. Travel Time Analysis: How to setup a marker map?

a) **File → Read Image → Generic: resist.tif** **Image Info**

b) **IA → RP → Setup Tools → Isochrone Map Marker Image**

Define: A: [70, 345], B: [370, 46], Missing: [270, 185] (Zoom in, click on object and press Enter key or space bar; i.e.: **Select two smaller gray objects & set white as missing**)



<p>1) Click Start Object &amp; press Enter key:</p> 	<p>2) Click Target Object &amp; press Enter key:</p> 	<p>3) Click specific pixel &amp; press Enter key to define missing data (optional):</p> 	<p>4) Marker Image is saved for travel time analysis:</p> 
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c) Apply new Marker: **IA → RP → Assessment → Isochrone Map AB: resist\_marker.tif**

(optional: verify new Marker: **File → Read Image → Generic: resist\_marker.tif** **Image Info**)

**Note:** use **General Tools → Prepr. → Recode Classes** on your original image to assign different resistance values and/or merge several classes into one class for Missing



# B5: RP – Setup Tools

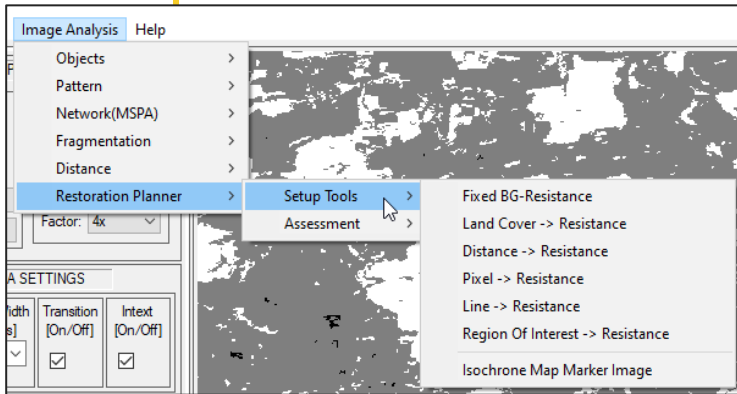
## 2. How to setup a resistance map?

**Resistance ~ difficulty to traverse a pixel**

0: impossible to traverse

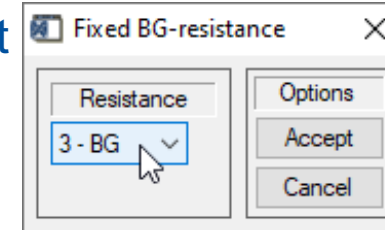
2: min: fixed for all pixels inside FG-objects

3-100: > min for pixels outside FG-objects



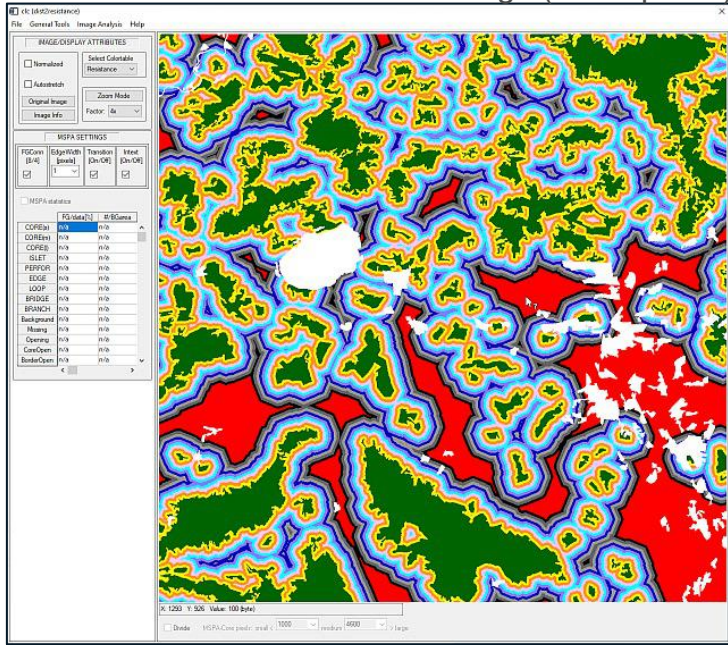
**Fixed BG-Resistance:** assign a constant resistance value to all background pixels:

File → Read Image → GeoTiff: input.tif



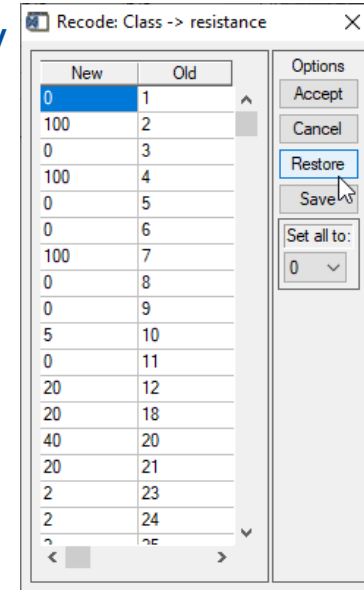
**Distance → Resistance:** ~ distance from FG-objects (birds/flying insects):

Distance: low [color scale] High (≥ 100 pixels)

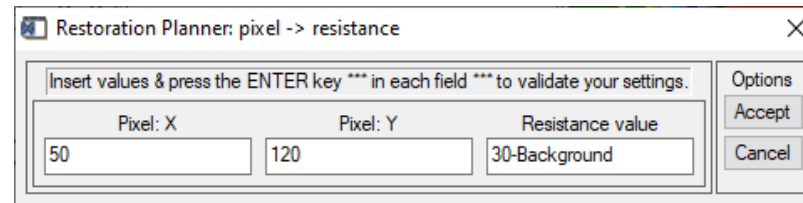


**Land Cover → Resistance:** assign or reclassify land cover class-specific resistance values:

File → Read Image → GeoTiff: clc.tif



**Pixel → Resistance:** assign custom resistance value to a given pixel:





# B5: RP – Setup Tools

## 2. How to setup a resistance map?

**Resistance ~ difficulty to traverse a pixel**

0: impossible to traverse

2: fixed for all pixels inside FG-objects

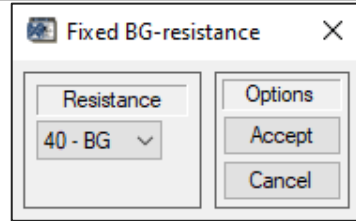
3-100: pixels outside FG-objects



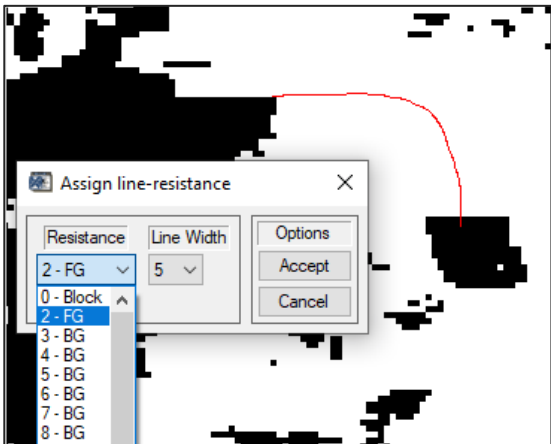
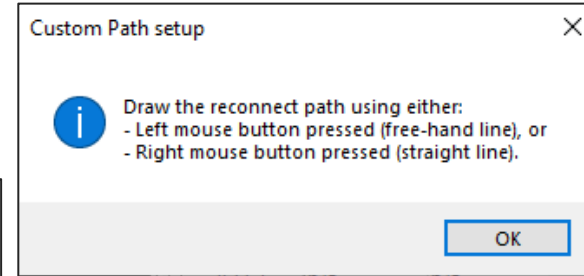
**Add a line shape**

a) **File → Read Image → GeoTiff: input.tif**

b) **IA → RP → Setup Tools → Fixed BG-Resistance** Set BG-resistance, i.e. 40%:

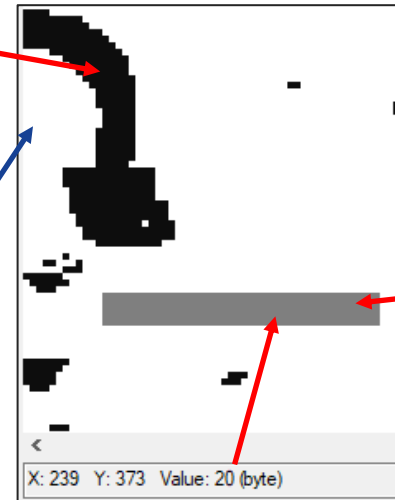


c) **IA → RP → Setup Tools → Line→Resistance** Click on *FGConn*, then draw a freehand or straight line, set line width and resistance:



Freehand line:  
FG (2), width: 5

BG-resist (40)



Or add a straight line:  
BG-resist (20), width: 5

Add *any* line-shaped element and define its function setting the Resistance to: blocking (0), FG (2), or BG-resistance (3-100)



# B5: RP – Setup Tools

## 2. How to setup a resistance map?

**Resistance ~ difficulty to traverse a pixel**

0: impossible to traverse

2: fixed for all pixels inside FG-objects

3-100: pixels outside FG-objects

Pixel -> Resistance

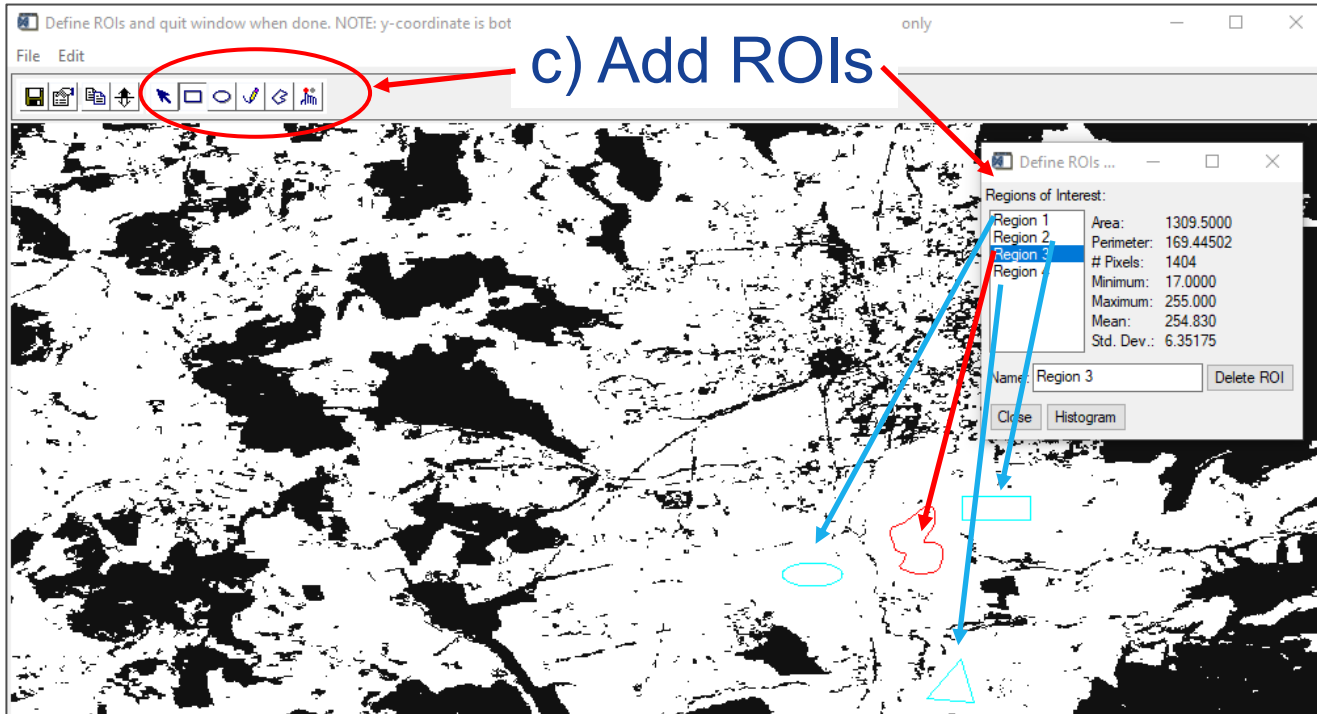
Line -> Resistance

Region Of Interest -> Resistance

Add or modify a ROI

a) **File** → **Read Image** → **GeoTiff: input.tif** Set BG-resistance, i.e. 40%

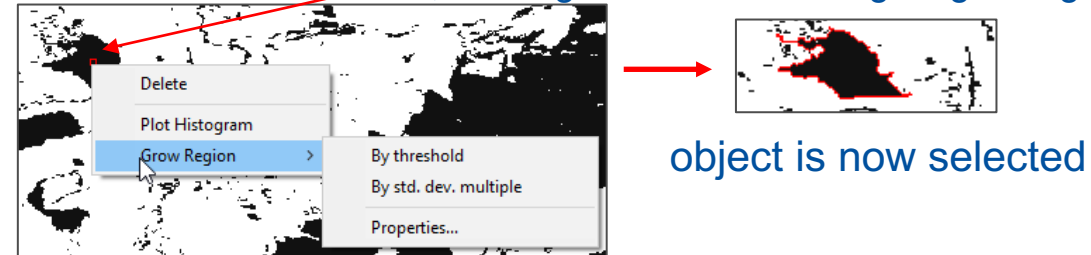
b) **IA** → **RP** → **Setup Tools** → **ROI** → **Resistance**



c) Add ROIs

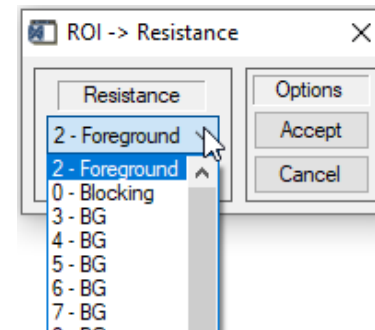
d) And/or select irregular shaped ROI:

Set a small **Marker**, then right-click on it for region growing



object is now selected

e) Close popup window & assign resistance for all ROIs defined:



Add/modify any ROI and define its function

via Resistance: blocking (0), FG (2), or BG-resistance (3-100)



**Scope:** Instant evaluation of one restoration pathway on a resistance map (How efficient is a suggested restoration path?).

- Add Custom Path
- Find Optimum Path
- Show Optimum Big 5

a) Setup a resistance map: **File → Read Image → GeoTiff: input.tif** Set BG-resistance, i.e. 40%

b) **IA → RP → Ass. → Add Custom Path** Click *FGConn* for path setup:

Freehand example:

Click *FGConn* to reset

Straight line example:

Click *FGConn* again to quickly test another path...

Custom Path setup

**i** Draw the reconnect path using either:  
 - Left mouse button pressed (free-hand line), or  
 - Right mouse button pressed (straight line).

OK

- Check the GTB title bar for further information.
- Custom Path width is 1 pixel. Else use *RP-Setup Tools* or *Preproc-Recode Line*
- An isolated path leads to a negative  $\Delta\text{COH}$ , why is that?



**Scope:** Find optimum restoration pathway between two selected objects on a resistance map (Can you find the most efficient restoration path?).

- Add Custom Path
- Find Optimum Path**
- Show Optimum Big 5

a) Setup a resistance map: **File → Read Image → GeoTiff: input.tif** Set BG-resistance, i.e. 40%

b) **IA → RP → Ass. → Find Optimum Path** Click *FGConn* for path setup:

1. Setup start object

2. Setup target object

3. Setup summary info

4. Find path...

Setup Marker Image: general information

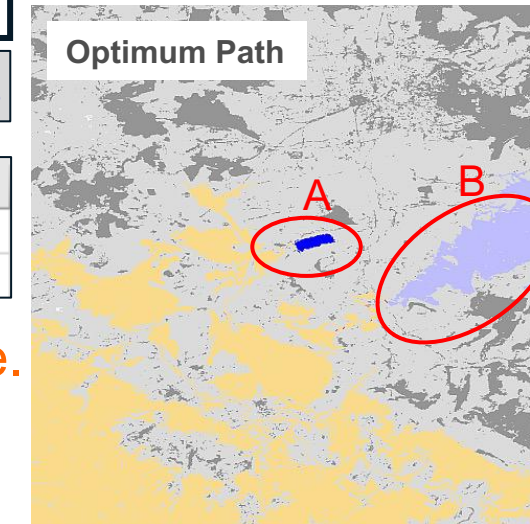
The Reconnect Marker Image requires a 2-step setup:  
 Step 1: define start object A (polygon)  
 Step 2: define target object B (polygon)

Note:  
 move mouse pointer in and follow the instructions below the viewport; zoom in if needed

Please select:  
 Yes: to setup the Reconnect Marker Image, or  
 No: to quit.

Yes No

c) Save as geotiff and open the directory: **data/input\_restoration\_40\_AB**



	A	B	C	D	E	F	G	H	I	J	K	L
1	SIZE_A	SIZE_B	REST_PIX	AVDIST_	EXP_40	EFFIC	ECA_ORIG	ECA_NEW	DELTA_ECA	COH_ORIG	COH_NEW	DELTA_COH
2	1451	33508	65	1.80	2,600.00	18.11	221,292.76	268,387.81	47,095.06	51.64	62.63	10.98

- This example connected the same two objects A/B as shown in the previous slide. Compare: #RP, AVDIST, EFFIC, and  $\Delta$ COH. Why is the difference so large?
- In general: which objects should be connected for most efficient restoration?

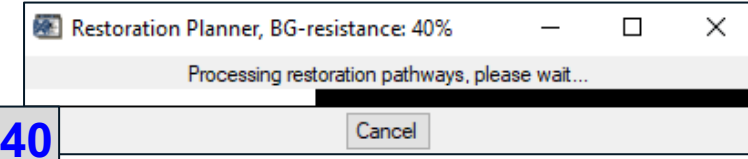


**Scope:** Find optimum restoration pathway between the 5 largest objects on a resistance map (Show me some very efficient restoration pathways).

Add Custom Path  
Find Optimum Path  
**Show Optimum Big 5**

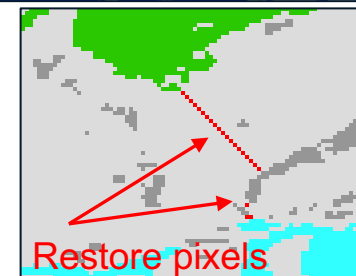
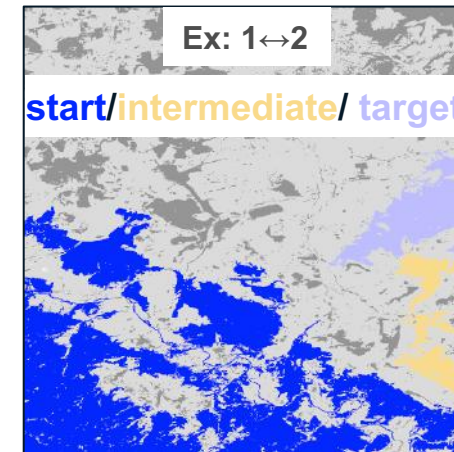
a) Setup a resistance map: **File → Read Image → GeoTiff: input.tif** Set BG-resistance, i.e. 40%

b) **IA → RP → Ass. → Show Optimum Big 5** Analyzing 10 combinations:



c) Save as geotiff and open the directory: **data/input\_restoration\_40**

	A	B	C	D	E	F	G	H	I	J	K	L	M
1	RESTORE	SIZE_A	SIZE_B	REST_PIX	AVDIST_RP	EXP_40	EFFIC	ECA_ORIG	ECA_NEW	DELTA_ECA	COH_ORIG	COH_NEW	DELTA_COH
2	1 <-> 2	214,811.00	33,508.00	18.00	2.15	720	67.86	221,292.76	270,149.80	48,857.05	51.64	63.04	11.40
3	1 <-> 3	214,811.00	26,366.00	43.00	1.25	1,720	26.05	221,292.76	266,096.14	44,803.39	51.64	62.09	10.45
4	1 <-> 4	214,811.00	14,983.00	8.00	1.21	320	98.35	221,292.76	252,764.99	31,472.23	51.64	58.99	7.34
5	1 <-> 5	214,811.00	13,850.00	2.00	1.41	80	163.26	221,292.76	234,353.72	13,060.96	51.64	54.69	3.05
6	2 <-> 3	33,508.00	26,366.00	23.00	4.67	920	4.35	221,292.76	225,295.70	4,002.95	51.64	52.58	0.93
7	2 <-> 4	33,508.00	14,983.00	61.00	1.79	2,440	26.35	221,292.76	285,587.07	64,294.31	51.64	66.64	15.00
8	2 <-> 5	33,508.00	13,850.00	56.00	1.85	2,240	20.35	221,292.76	266,879.94	45,587.18	51.64	62.28	10.63
9	3 <-> 4	26,366.00	14,983.00	41.00	1.24	1,640	1.97	221,292.76	224,515.84	3,223.09	51.64	52.39	0.75
10	3 <-> 5	26,366.00	13,850.00	40.00	1.23	1,600	1.91	221,292.76	224,344.95	3,052.20	51.64	52.35	0.71
11	4 <-> 5	14,983.00	13,850.00	5.00	1.08	200	7.49	221,292.76	222,791.25	1,498.50	51.64	51.99	0.35



- Directory shows summary & 10 pairs of optimum path + travel time map
- The analysis may include alternative pathways, why? Check 1↔2
- Sort table to find best EFFIC, or best ΔCOH, or least expense, etc.
- Is connecting the two largest objects always the best option?



Use any binary mask ( `input.tif` ) and get a network summary for all FG-objects (2 byte):

**Image Analysis → Restoration Planner → Assessment → Status Summary**

Or, let's quickly do this for a series of images:

- a) Start GTB: **File → Batch Process → Restoration status**
- b) Browse to directory `batch/MSPA/` and select all images
- c) Open the directory `batch/batch_rss/` and check the log and csv file

	A	B	C	D	E	F	G	H	I	J
1	REP_UNIT	AREA	RAC[%]	NR_OBJ	LARG_OBJ	APS	CNOA	ECA	COH[%]	REST_POT[%]
2	fm00.tif	304837	47.505411	3952	247536	77.134868	1188516	247829.13	81.298902	18.701098
3	fmap2000.tif	431639	67.443594	790	420432	546.37848	15986932	420436.66	97.404698	2.5953019
4	galicia.tif	533462	26.025076	32	355485	16670.688	882233	358898.55	67.277247	32.722753
5	input.tif	428490	42.860572	2850	214811	150.34737	311712	221292.76	51.644789	48.355211
6	molise.tif	131321	29.568011	266	42565	493.68797	41423	48469.757	36.909372	63.090628
7	ValGrande.tif	127191	54.801267	264	100436	481.78409	438812	101197.12	79.563112	20.436888

Key network **status** summary. What do the indicators describe?

([RP-product sheet](#), section 2.1)



## 4. Restoration Change Summary

**Scope:** Simulate the expense and impact of a restoration scenario. We need 2 maps:

- 1) A *resistance map*: the current network (FG) incl. adequate background resistance
- 2) A *restoration map*: resistance map including all simulated restoration measures defined via: **IA → RP → Setup Tools → Line/ROI → Resistance**

a) Setup a resistance map: Use **input.tif**, assign BG-resist 40%, save as: **input\_40.tif**

b) On the resistance map: Setup restoration measures (lines, ROIs), save **input\_40rest.tif**

c) **IA → RP → Ass. → Change Summary**

Select *resistance & restoration* map: **input\_40.tif** + **input\_40rest.tif** = **data/rss\_change.csv**

	A	B	C	D	E	F	G	H	I	J
1	REST_PIX	AVDIST_RP	EXP_40	EFFIC	ECA_ORIG	ECA_NEW	DELTA_ECA	COH_ORIG	COH_NEW	DELTA_COH
2	195	6.84232	7800	3.98	221,292.76	252,374.44	31,081.69	51.64	58.87	7.23

Key network **change** summary.  
What do the indicators describe?

**Setup Tools:** simulate *any type* of land cover change or spatial restoration scenario. The new setup can then be quantitatively evaluated via the **Assessment** menu to retrieve a new status summary or to quantify the efficiency of a simulated restoration measure.



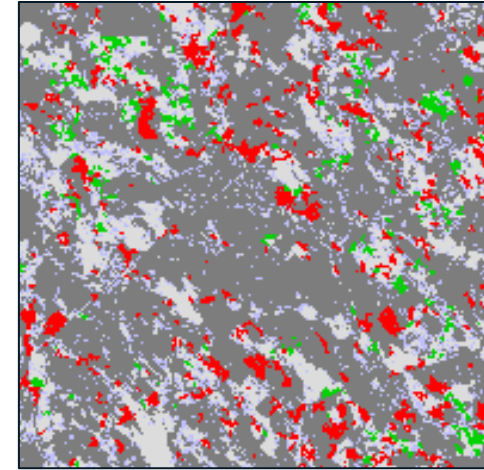
## B6: CHANGE ANALYSIS



# B6: Change – Morphological Change Detection (MCD)

**File** → **Change** →

- a) **Simple Change** Read images `fmap1990/2000.tif`  
Output: 11 – BG/BG, 12 – BG/FG (gain), 21 – FG/BG (loss),  
22 – FG/FG, 255 – missing in one image
- b) **Morph. Change** Read images `fmap1990/2000.tif`  
Output: 11 – BG/BG, 12 – BG/FG (gain), 21 – FG/BG (loss),  
22 – FG/FG, 176 – neglected, spurious changes, 255 – missing in one image
- c) **LM heatmap** Calculate delta-heatmaps, see following slide
- d) **FAD** Multiscale fragmentation change analysis, see following slide
- d) **FOS** Change in FOS (fragmentation at a fixed user-selected observation scale)





## B6: Change – LM heatmap

! Start GTB: **File → Set Data Directory: Yes** and select: **data/batch/recode** !

a) Generate two LM images:

**File → Batch Process → Recode Classes:** restore **GTBrecodeCLC2LM.sav**, click Apply, then select and recode the two CLC maps

**File → Batch Process → Pattern → MovWin → LM: ..\batch\_Recode\\*.tif** (WinSize 27)

The LM/heatmap results are in the directory **data\batch\batch\_Im\_27**  
Open the country-directory and check the resulting files

b) Do the LM-change analysis: **File → Change → LM heatmap: batch\_Im\_27\country\\*.sav**

The delta heatmap results are in the current default data directory: **data/batch/recode**

- Which land cover types are dominant in Slovakia / the Netherlands?
- Comparing NL vs SK: where are the main changes?
- Temporal change: which trajectory can be expected for urban sprawl?



# B6: Change – Fragmentation (FAD Multiscale)

! Start GTB: **File → Set Data Directory: Yes** and select: **data\batch\fragmentation\FAD** !

a) Generate two FAD Multiscale images:

**File → Batch Process → Fragmentation → MultiScale → FAD-MS: SK2000.tif SK2012.tif**

process with default settings. Open the resulting directory, check the log-file and the resulting files

b) Do the FAD Multiscale change analysis:

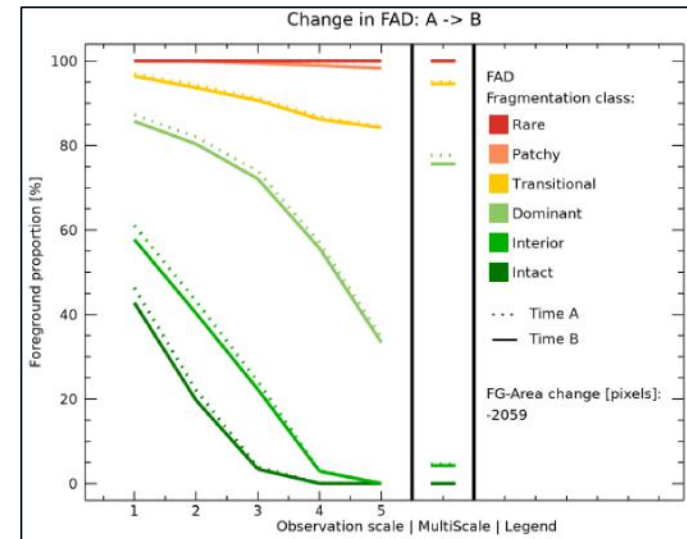
**File → Change → FAD Multiscale:** select the two **mscale** maps

**..\batch\_FAD\SK<year>\_fad\SK<year>\_fad\_mscale.tif**

Save the results into the suggested directory

Open **data\batch\fragmentation\FAD** and **extract** the archive **FADchange.zip**

c) Open the directory **FADchange** and compare the results for the five observation scales and the multi-scale statistics.



Which fragmentation class changed the most?



## B6: Change – FOS (custom method & scale)

! Start GTB: **File → Set Data Directory: Yes** and select: **data\batch\fragmentation/FAD** !

a) Generate two FOS images:

**File → Read Image → GeoTIFF: SK2000.tif (SK2012.tif)**

**IA → Fragmentation → FOS (FAD 5class, Winsize: 27)**

process with FAD 5class, 100m, winsize 31 and save the result

b) Do the FOS-change analysis:

**File → Change → FOS:** and select the two **fos** maps

**SK<year>\_fos-fad\_5class\_31\SK<year>\_fos-fad\_5class\_31.tif**

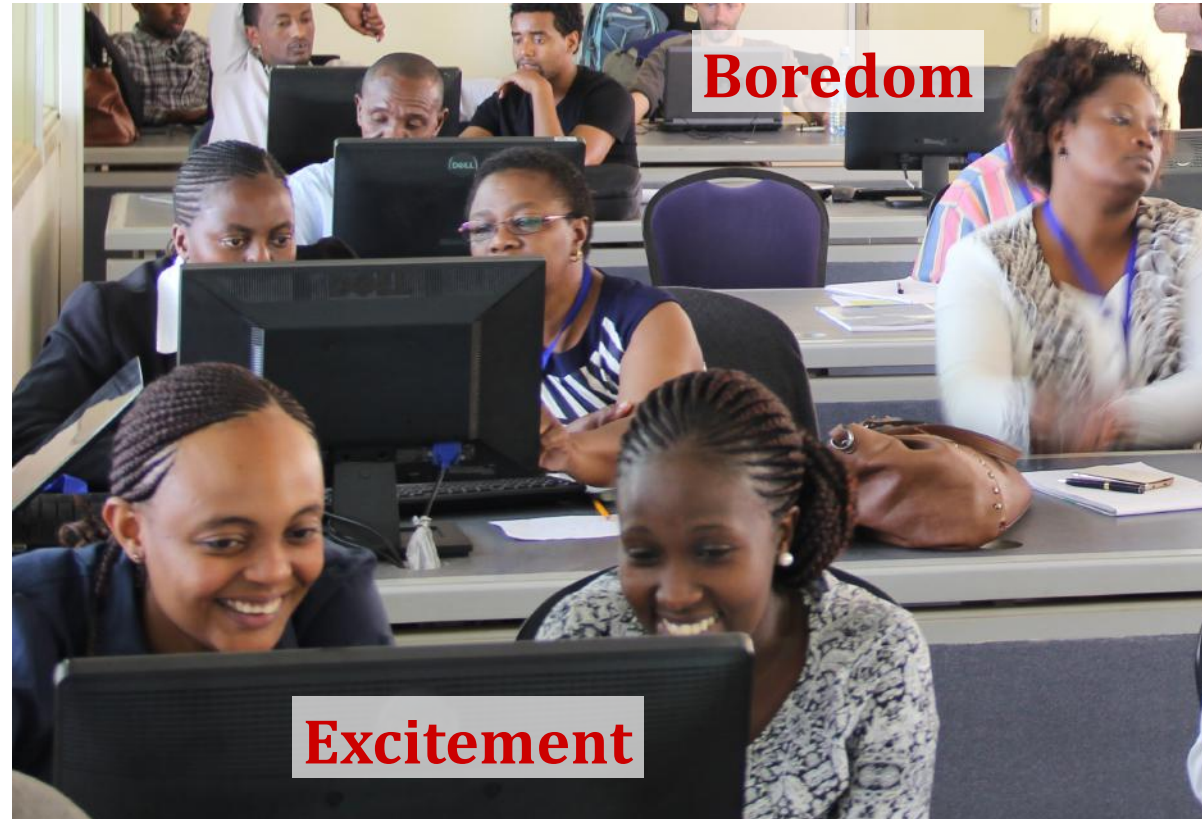
Save the results into the suggested directory

c) Open **data\batch\fragmentation/FAD** and check the related .txt and .csv file.

Which fragmentation class changed the most?



## Workshop experience



Please provide your feedback & email your comments to: [peter.vogt@ec.europa.eu](mailto:peter.vogt@ec.europa.eu)  
C:\GuidosToolbox\data\GWS\_feedback\_form.xls

# Thank you



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